

Development of Social Cognition in Robots

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Mystery in Social Cognitive Development

Self recognition in mirror (24 mo)

[Amsterdam, 1972; Povinelli et al., 1996]



Helping others (14 mo)

[Warneken & Tomasello, 2006]



Imitation (0 mo)

[Meltzoff & Moore, 1977]

[Heyes, 2001]

Joint attention (12 mo)

[Butterworth & Jarrett, 1991]

[Moore et al., 1996; Brooks & Meltzoff, 2002]

**Unified theory of
development?**

Reading others' intention

(6 mo)

[Woodward, 1998; Gergely et al., 1995]

Emotion recognition/expression

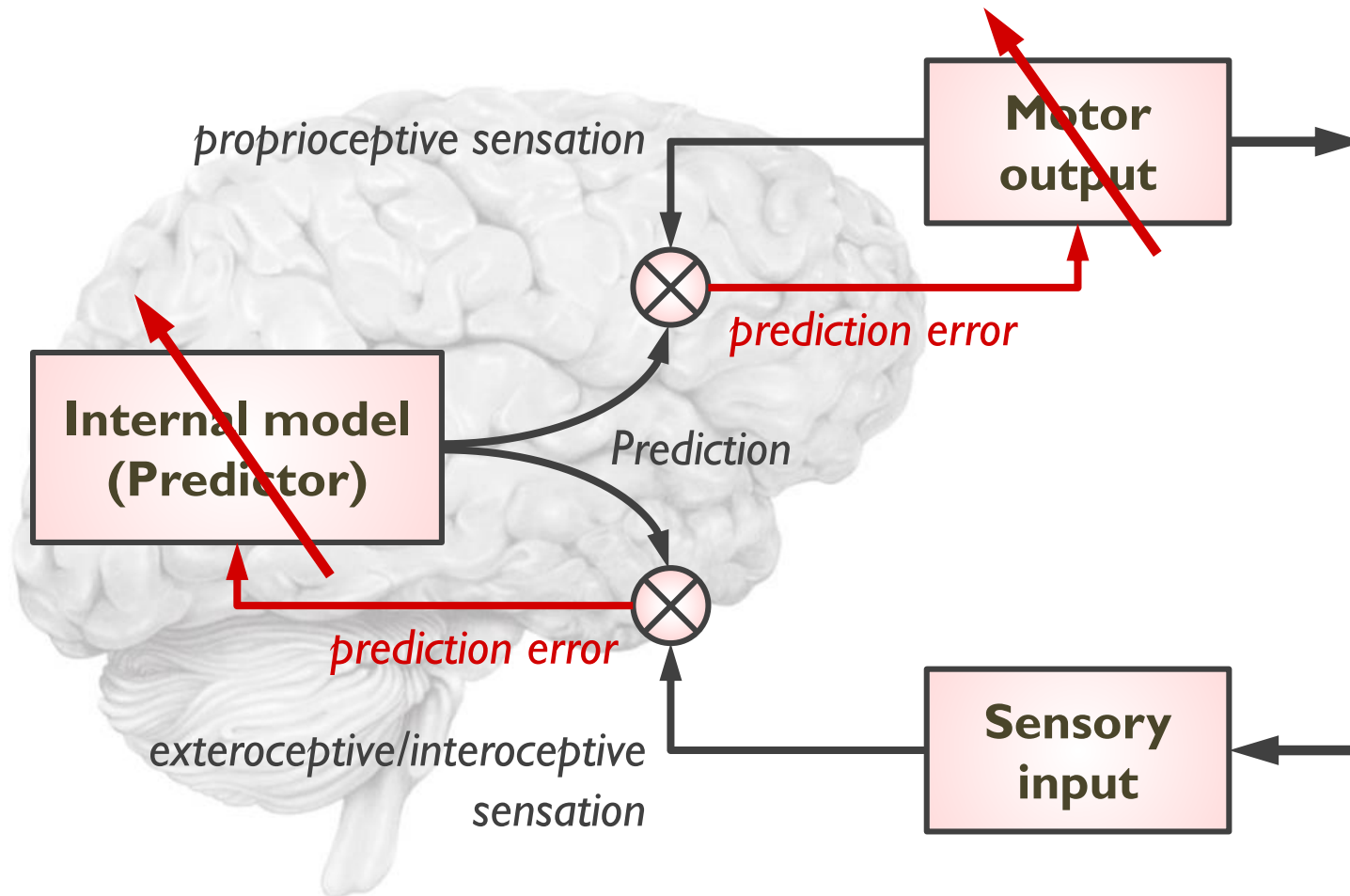
(6 mo)

[Bridges 1930; Lewis, 2007]

Predictive Coding: Brain as Predictive Machine

[Friston et al., 2006; Friston, 2010; Clark, 2013]

- The human brain tries to **minimize prediction errors**, which are calculated as difference between top-down prediction and bottom-up sensation.

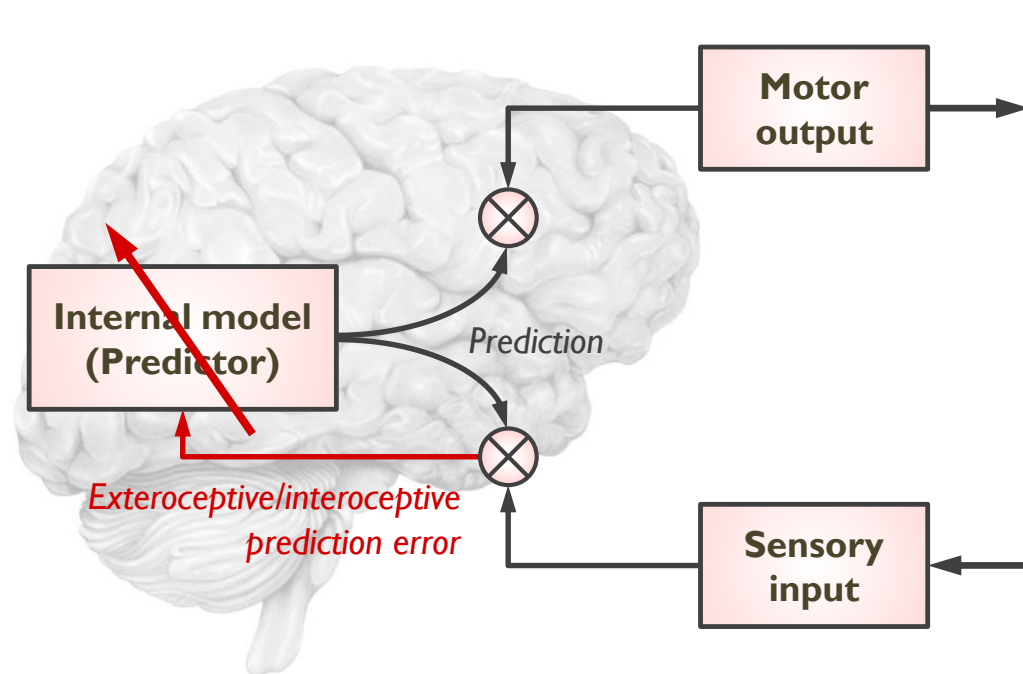


Modified from [Friston & Frith, 2015]

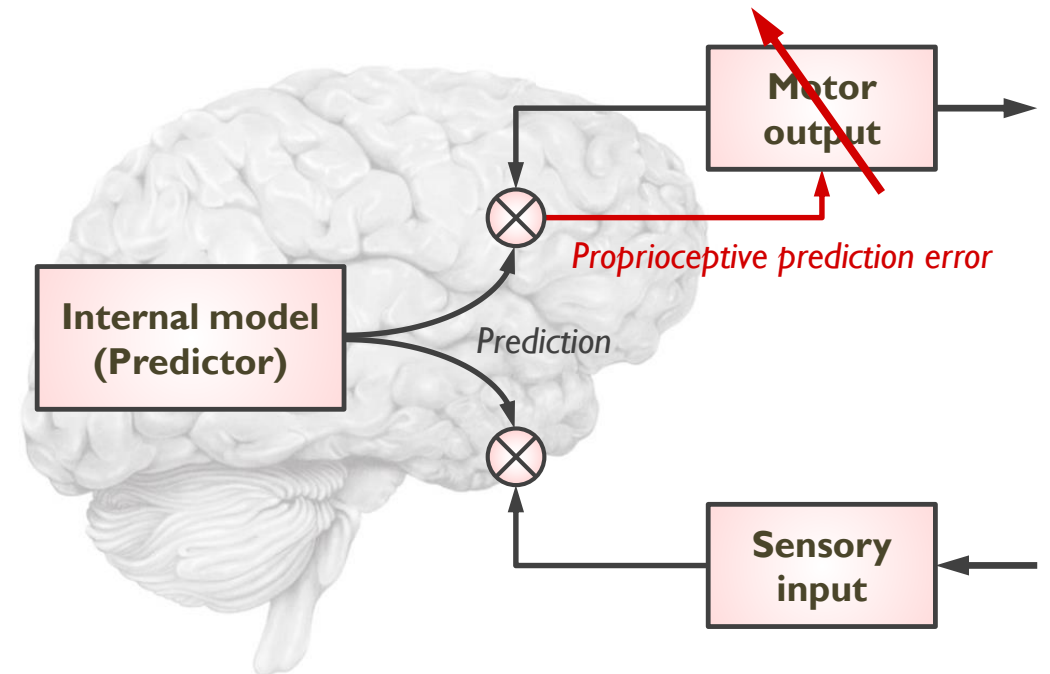
Our Hypothesis: Cognitive Development Based on Predictive Learning [Nagai, Phil Trans B 2019]

- Infants acquire various cognitive abilities ranging from non-social to social cognition through **learning to minimize prediction errors**:

(a) *Updating the internal model through own sensorimotor experiences*
– Development of *self-relevant* abilities



(b) *Executing an action to alter sensory signals*
– Development of *social* abilities



Review



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One contribution of 17 to a theme issue 'From social brains to social robots: applying neurocognitive insights to human–robot interaction'.

Predictive learning: its key role in early cognitive development

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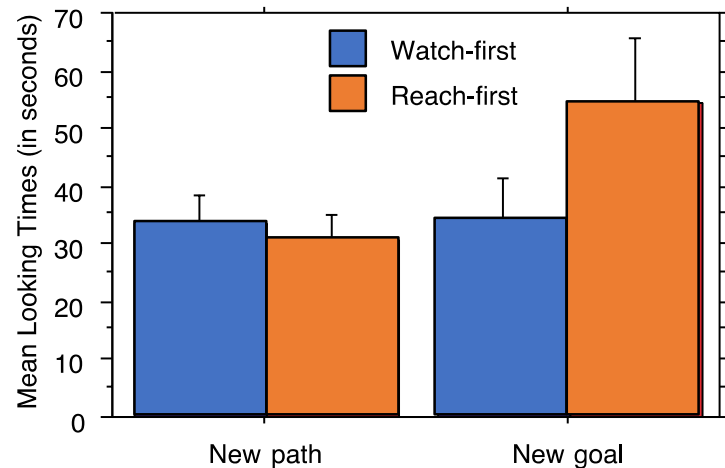
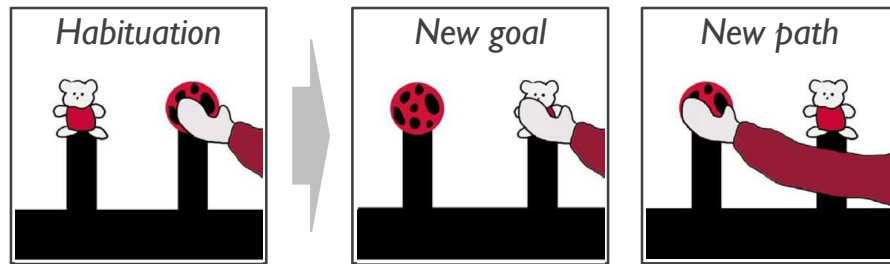
What is a fundamental ability for cognitive development? Although many researchers have been addressing this question, no shared understanding has been acquired yet. We propose that predictive learning of sensorimotor signals plays a key role in early cognitive development. The human brain is known to represent sensorimotor signals in a predictive manner, i.e. it attempts to minimize prediction error between incoming sensory signals and top–down prediction. We extend this view and suggest that two mechanisms for minimizing prediction error lead to the development of cognitive abilities during early infancy. The first mechanism is to update an immature predictor. The predictor must be trained through sensorimotor experiences because it does not inherently have prediction ability. The second mechanism is to execute an action anticipated by the predictor. Interacting with other individuals often increases prediction error, which can be minimized by executing one's own action corresponding to others' action. Our experiments using robotic systems replicated developmental dynamics observed in infants. The capabilities of self–other cognition and goal-directed action were acquired based on the

A man with curly hair and a beard, wearing a blue long-sleeved shirt, is seated at a white table. He is looking towards a humanoid robot on the right. The robot has a white head with large eyes, a blue torso with a 'lif' logo, and articulated arms. It is reaching out with its right hand towards a blue block held by the man. On the table, there are several other colorful blocks (red, yellow, pink, blue) and some small containers. The background is a light blue wall with vertical lines. The entire image has a blue tint.

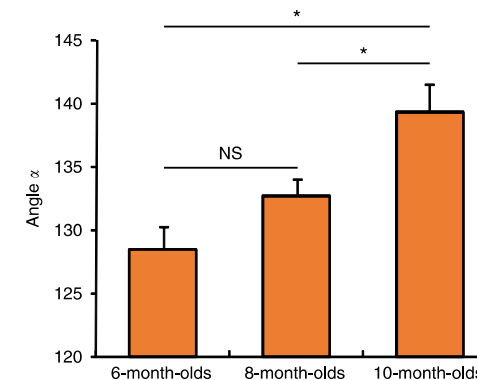
Part I: Social Cognitive Development Based on Predictive Learning

Estimation of Others' Action Goal by Infants

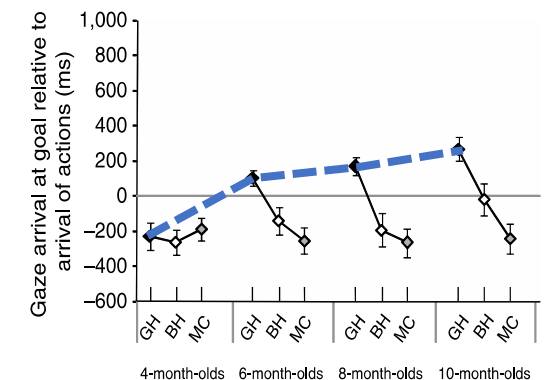
- 3-month-old infants can detect the goal-directed structure in others' action only *when they were given own action experiences*.
[Sommerville et al., 2005; Gerson & Woodward, 2014]
- Infants' ability to predict the goal of others' action develops *in synchrony with the improvement in their action production*.
[Kanakogi & Itakura, 2011]



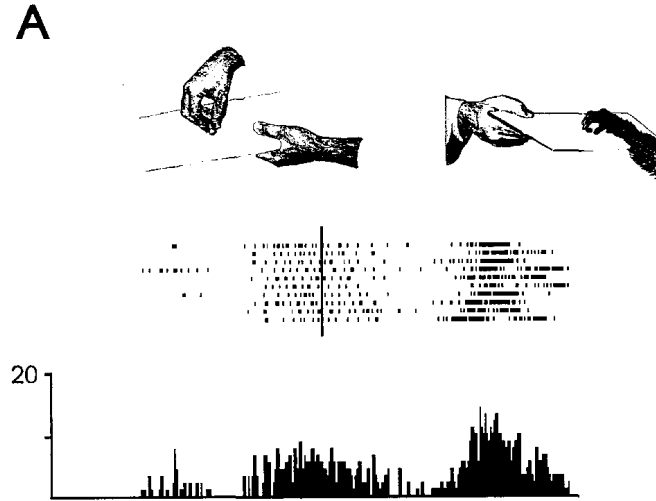
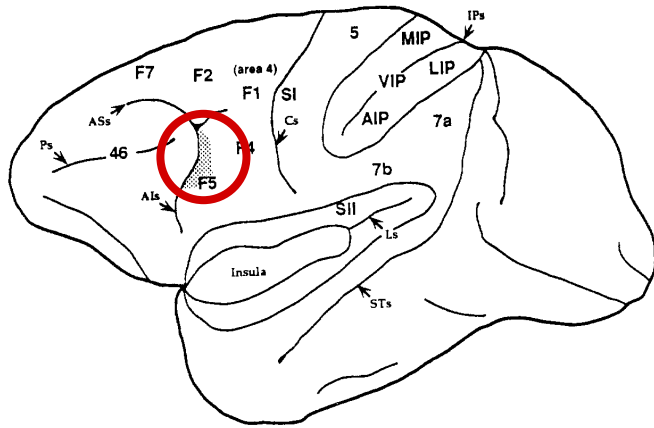
Action production



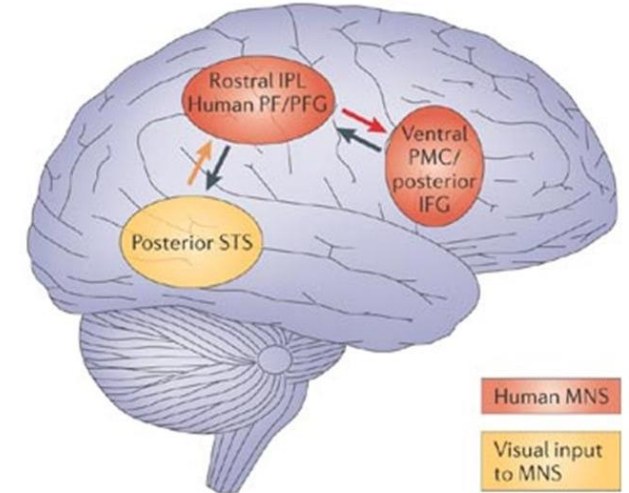
Action perception



Mirror Neuron (MN) and Mirror Neuron System (MNS)



[Rizzolatti et al., 1996]

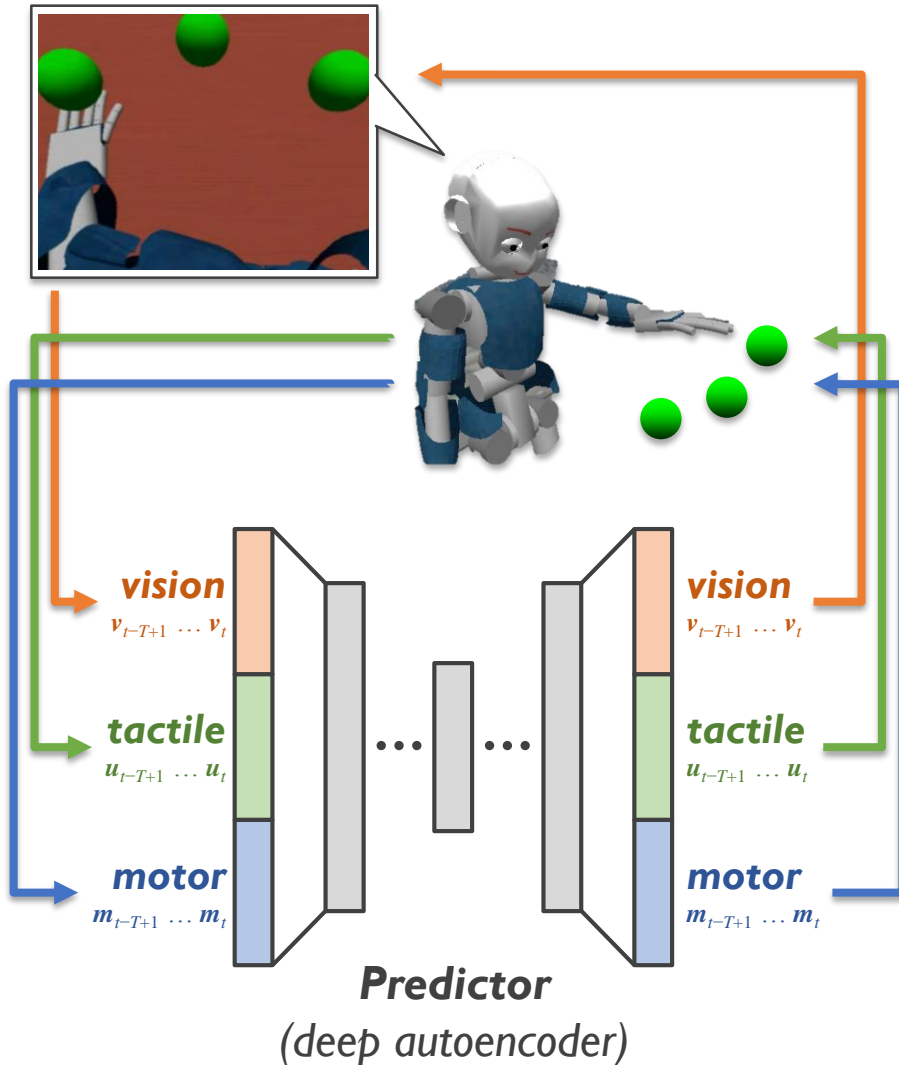


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[Iacoboni & Dapretto, 2006]

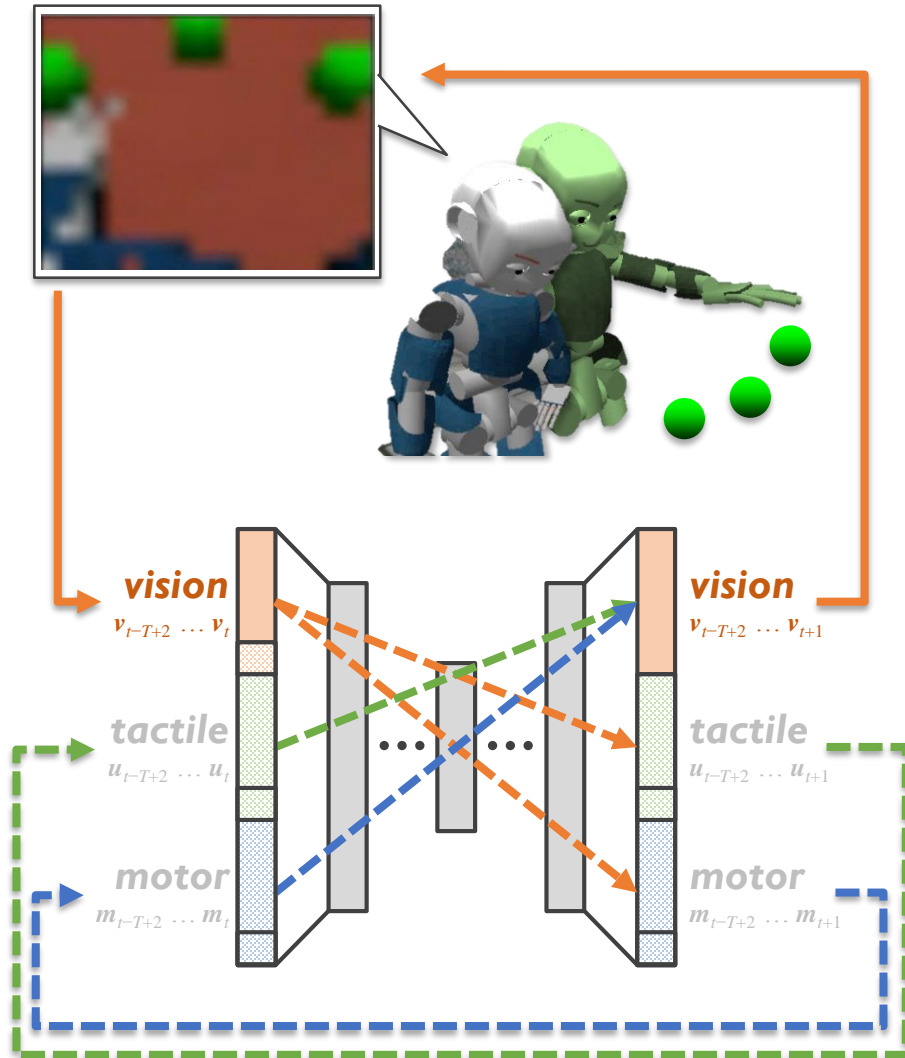
- Originally found in monkey's premotor cortex [Rizzolatti et al., 1996, 2001]
- Discharge both:
 - when *executing* an action
 - when *observing* the same action performed by other individuals
- Understand others' action and intention based on self's motor representation

Predictive Learning for Development of MNS



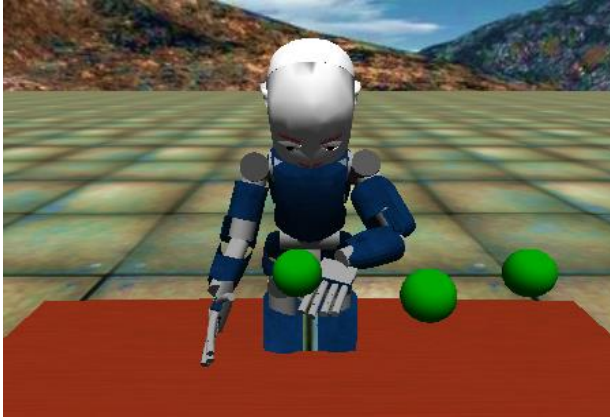
- Predictive learning to integrate sensorimotor signals enables a robot to recall own motor experiences while observing others' action as well as to produce the action.
 - Mirror neuron system
- Predictor using a deep autoencoder:
 - Action production: learns to reconstruct visual v , tactile u , and motor signals m .

Predictive Learning for Development of MNS

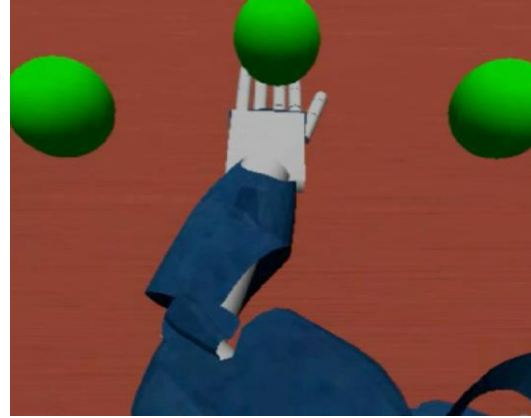


- Predictive learning to integrate sensorimotor signals enables a robot to recall own motor experiences while observing others' action as well as to produce the action.
 - Mirror neuron system
 - Predictor using a deep autoencoder:
 - Action production: learns to reconstruct visual v , tactile u , and motor signals m .
 - Action observation: predicts v using imaginary u and m as well as actual v
- More accurate prediction of v

Result I: Prediction of Observed Action



Actual
image



Predicted
image




Input/output signals

- Vision: camera image (30 dim)
- Tactile: on/off (3 dim)
- Motor: joint angles of shoulder and elbow (4 dim)
... for 30 steps

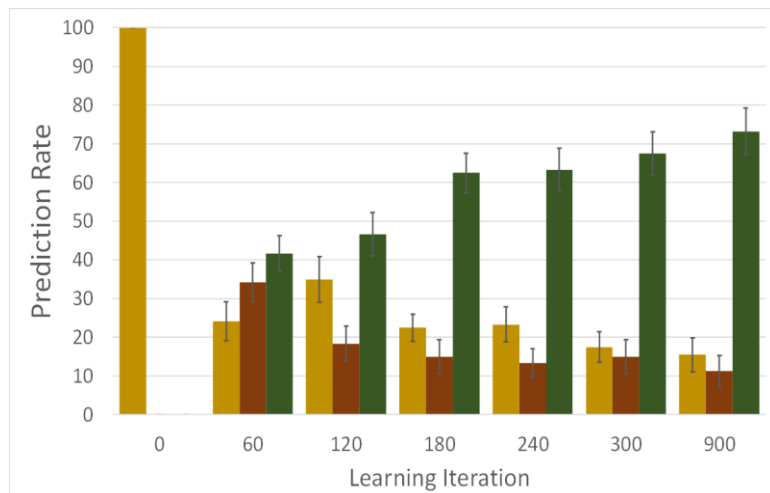
Assumption

- Shared viewpoint between self and other

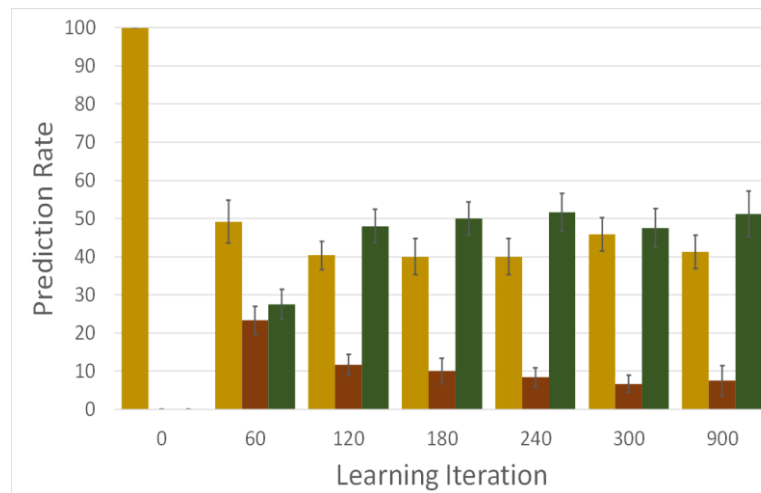
Predicted image	Classification of prediction
	Correct goal
	Incorrect goal
	No goal

Result 2: Prediction Accuracy Improved by Motor Experience

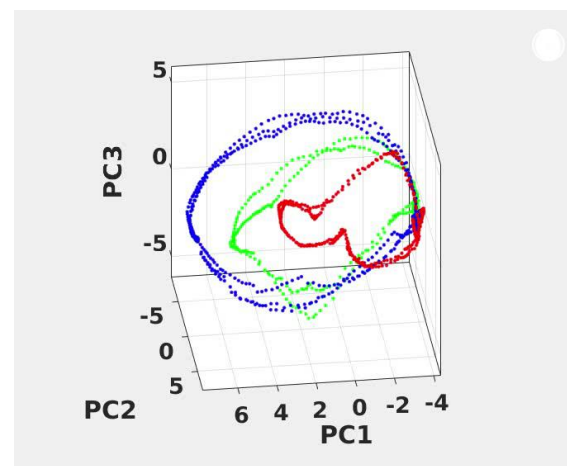
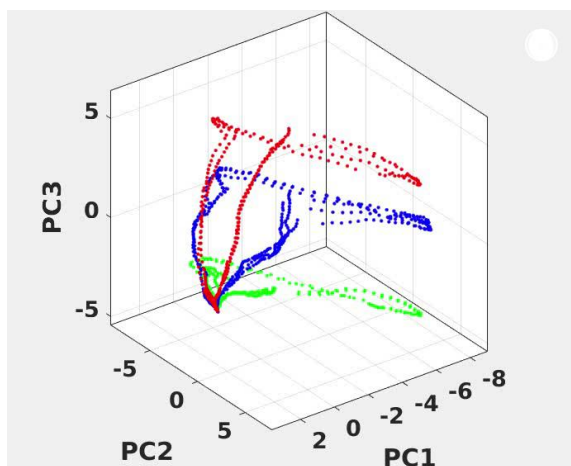
With motor experience



Without motor experience (only observation)



Correct goal
Incorrect goal
No goal



Reaching for left
Reaching for center
Reaching for right

Two Theories for Helping Behaviors [Paulus, 2014]



- **Emotion-sharing theory**

- Recognize other persons as intentional agents [Batson, 1991]
- Be motivated to help others based on empathic concern for others' needs [Davidov et al., 2013]
- Self-other *differentiation*

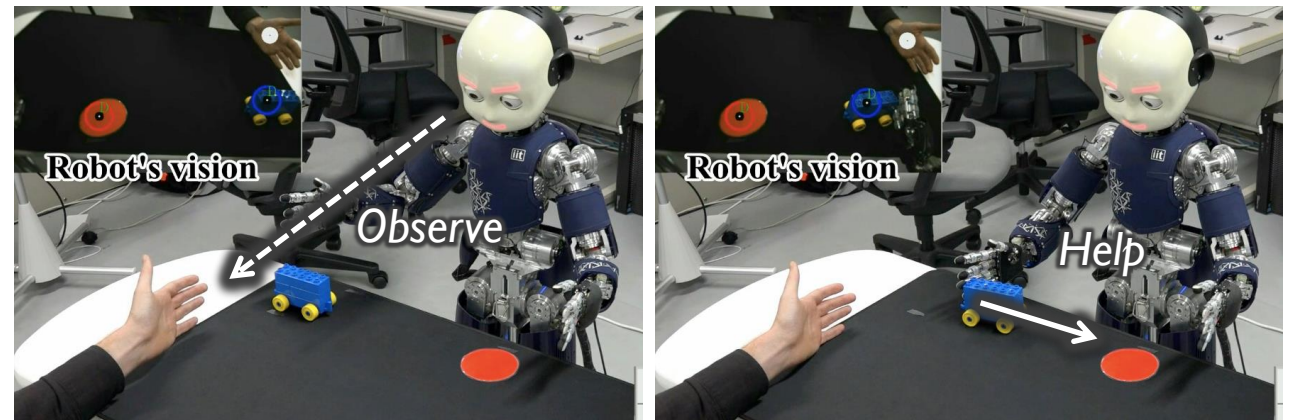
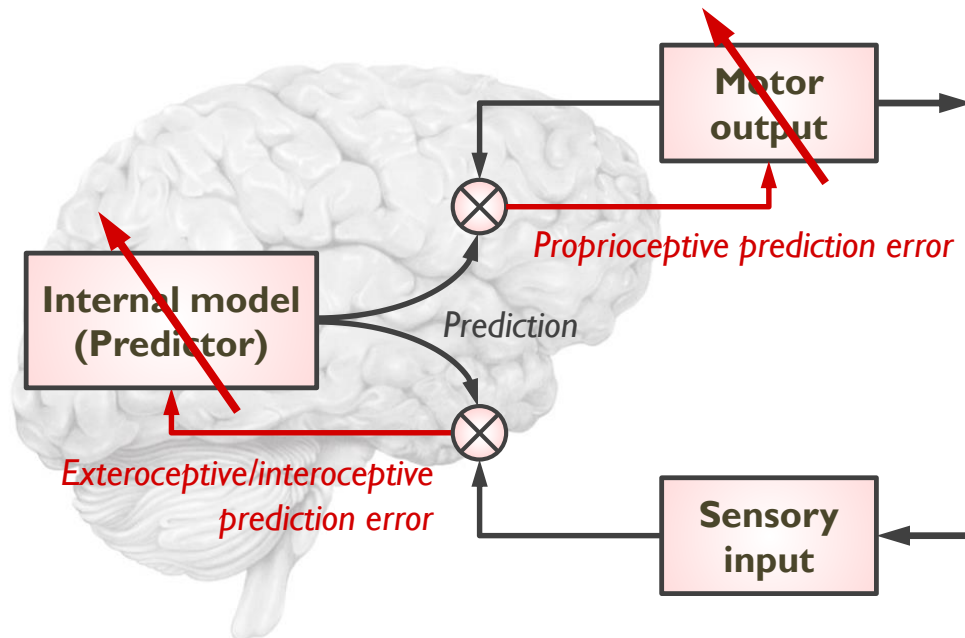
- **Goal-alignment theory**

- Estimate others' goal, but not their intention [Barresi & Moore, 1996]
- Take over others' goal as if it were the infant's own
- *Undifferentiated* self-other

[Warneken & Tomasello, 2006]

Computational Model for Emergence of Helping Behavior

- Helping behaviors emerge though the **minimization of prediction error**.
- The robot:
 - 1) learns to acquire the predictor through own motor experiences,
 - 2) calculates a *prediction error* while observing others' action, and
 - 3) executes a motor command to minimize *the prediction error*.





Robot's vision

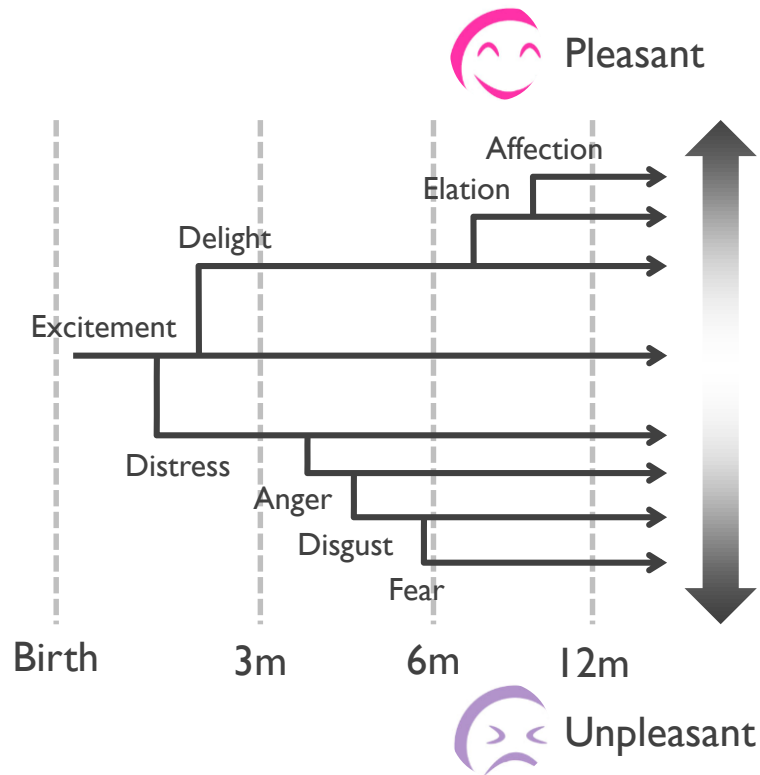
Prediction-error

Emergence of Helping Behavior Based on Minimization of Prediction Error

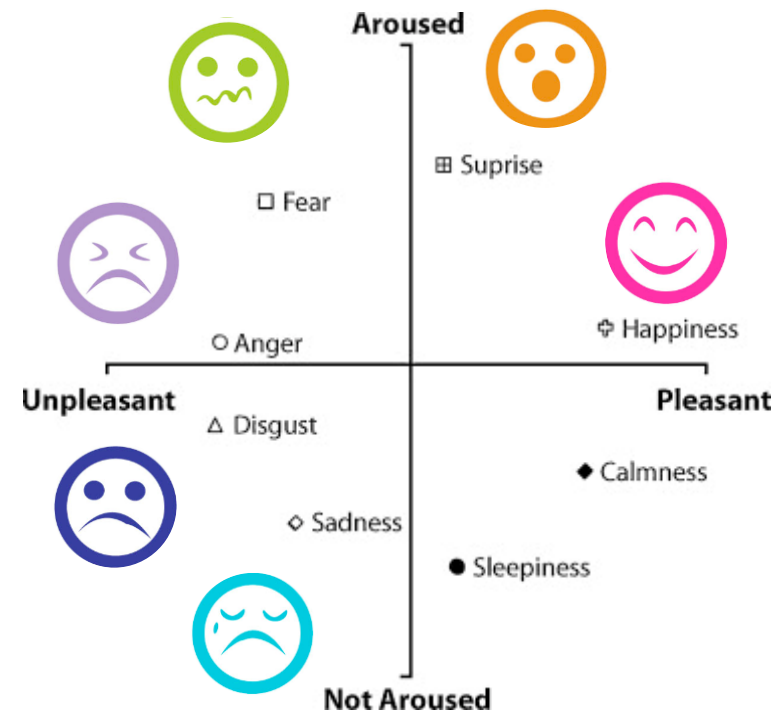
[Baraglia, Nagai, & Asada, TCDS 2016; Baraglia et al., IJRR 2017]

Developmental Differentiation of Emotion in Infants

- Infants at birth have *only excitement*, which is later differentiated into *pleasant and unpleasant* [Bridges, 1930].
- *Six basic emotions* as in adults appear only at about 12 months old [Sroufe, 1979; Lewis, 1997].



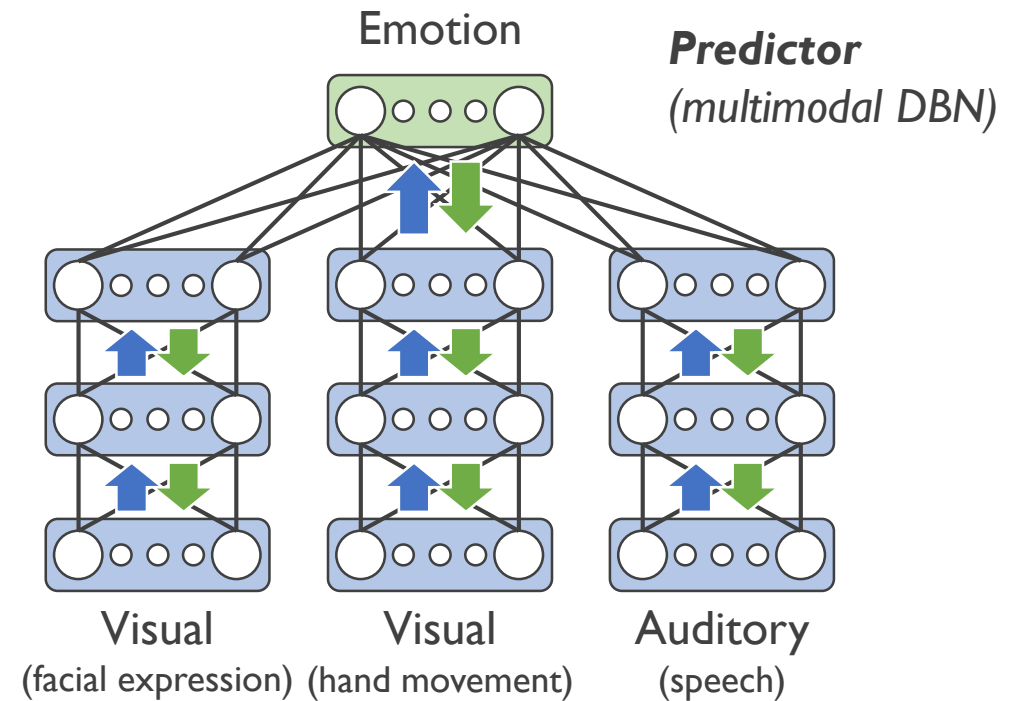
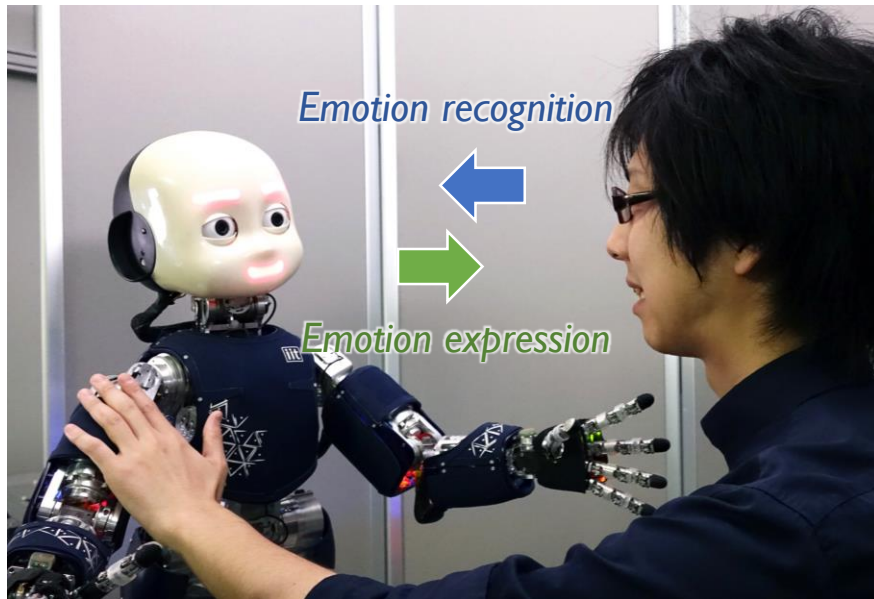
[Bridges, 1980]



[Russell, 1980]

Predictive Learning for Emotion Development

- Emotion is perceived through inference of interoceptive and exteroceptive signals
[Seth et al., 2012].
- **Predictive learning of multimodal signals** enables a robot to estimate and imitate others' emotion by *putting themselves in others' shoes*.
 - *Mirror neuron system*



SFリアル
アトムと8570

ロボットが「心」を持つ目標
来るのか?

Robot that Learns to Imitate Human Emotion

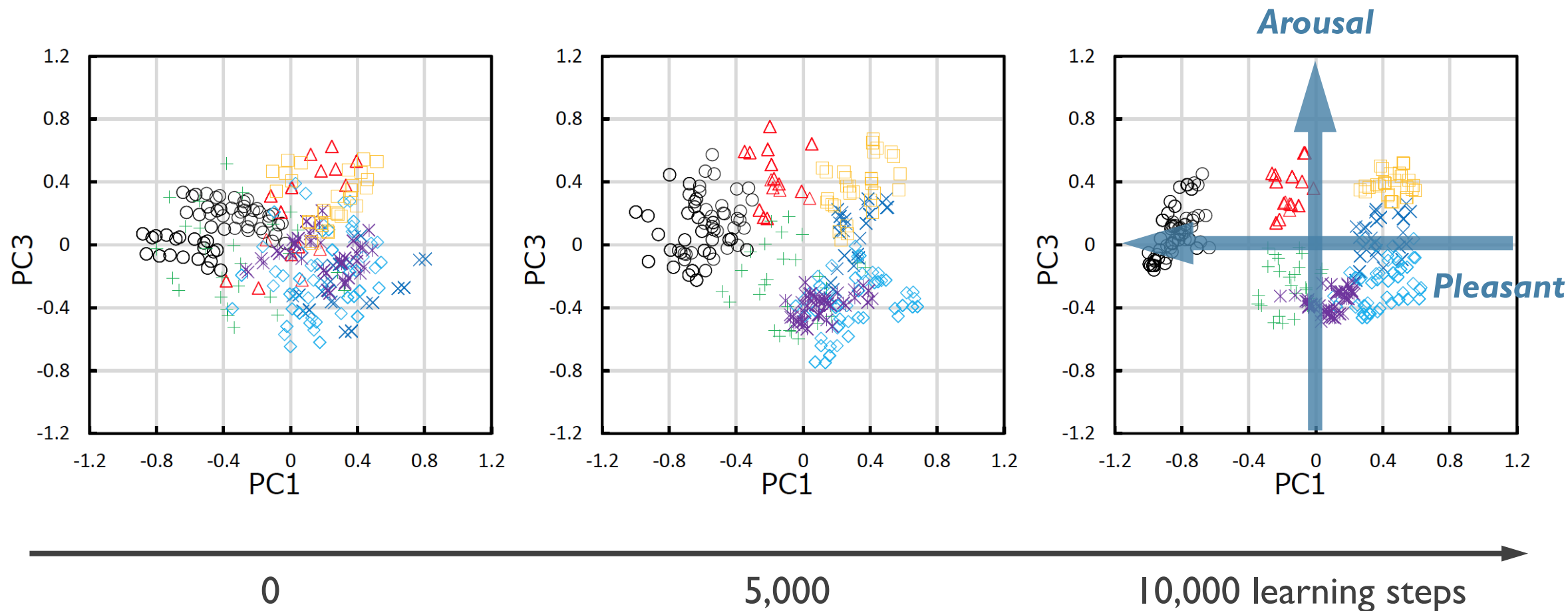
[Horii, Nagai, & Asada, Paladyn 2016; TCDS 2018]

(NHK, 2016.08.23)

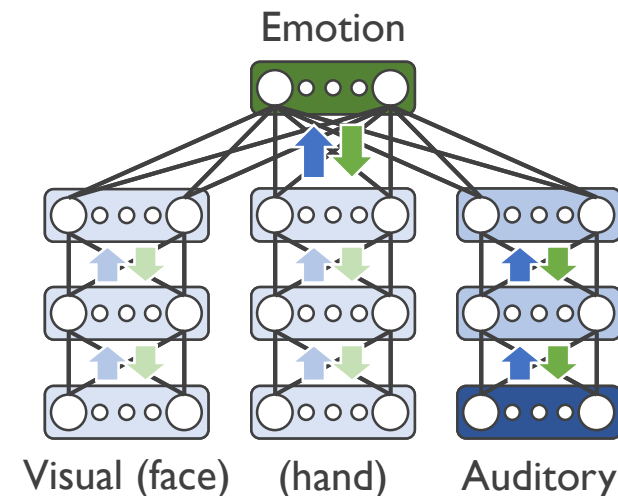
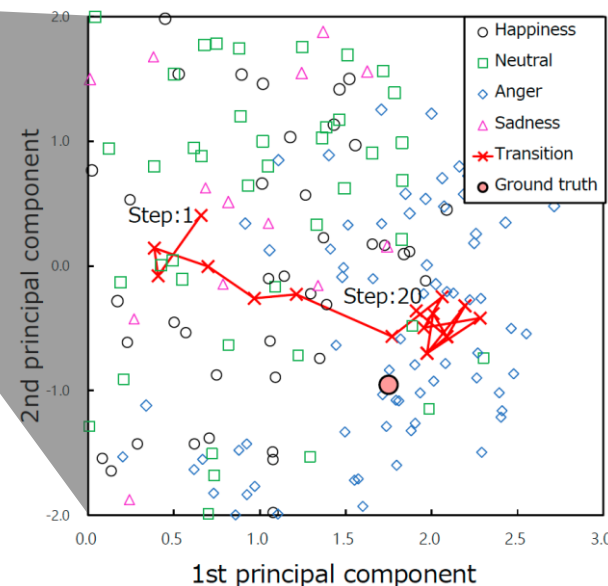
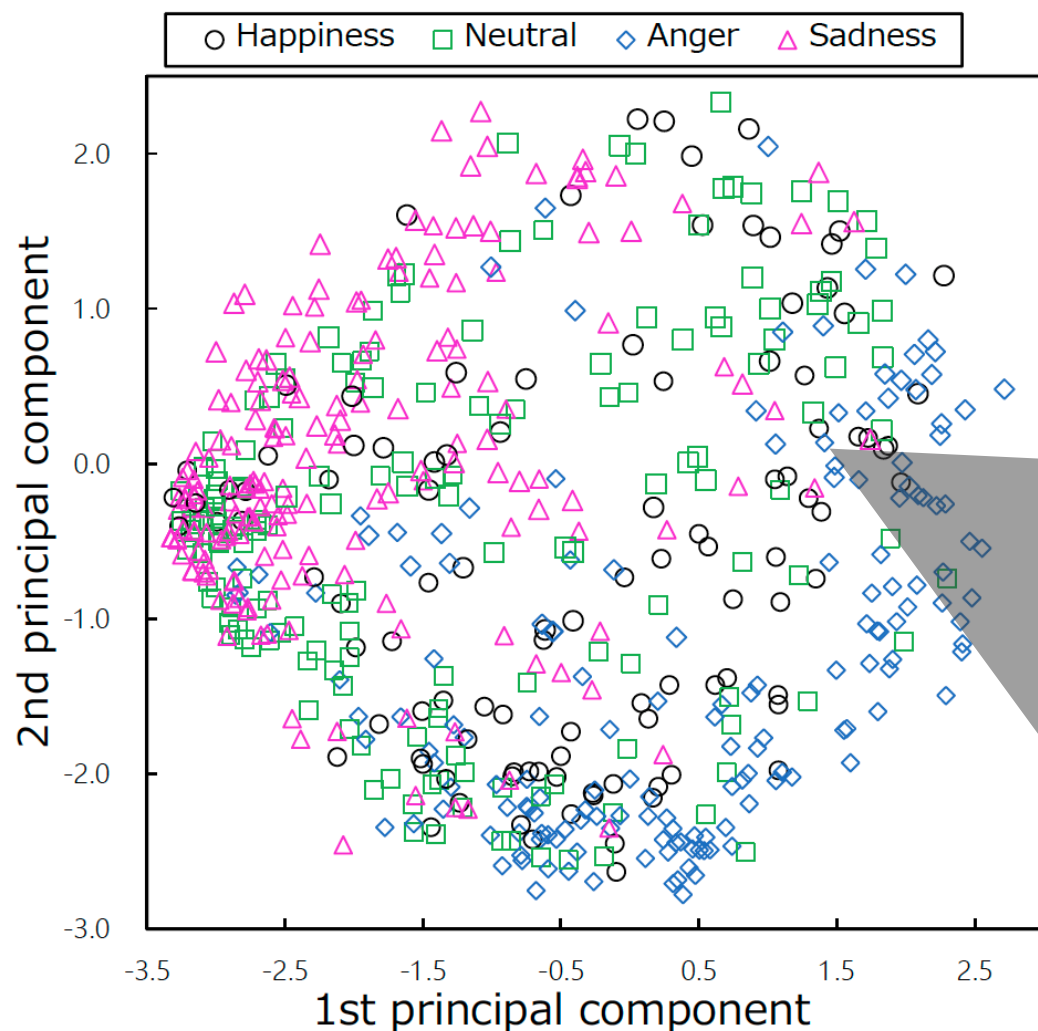


Result I: Developmental Differentiation of Emotion

○ Joy △ Surprise + Neutral × Anger ◇ Disgust × Sadness □ Fear



Result 2: Emotion Estimation through Mental Simulation



Only auditory input is given.

→ *Imaginary* visual signals improved the accuracy of emotion estimation.

A man with curly hair and a beard, wearing a blue shirt, is seated at a white table. He is looking at a humanoid robot with a white head and black body, which is reaching out with its right arm towards a blue block on the table. On the table, there are several colorful blocks: a red one, a yellow one, a pink one, a green one, and a blue one. The background is a light blue wall with vertical lines. The entire image has a blue tint.

Part 2: **What Cause Developmental Disorders?**

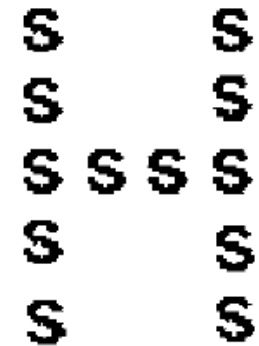
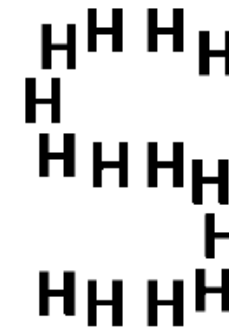
Autism Spectrum Disorder (ASD)

- Neurodevelopmental disorder characterized by:
 - Impaired social interaction and communication
 - Repetitive behaviors and restricted interests

[Baron-Cohen, 1995; Charman et al., 1997; Mundy et al., 1986]



- Specific perceptual-cognitive style described as a limited ability to understand global context
 - Weak central coherence [Happé & Frith, 2006]
 - Local information processing bias [Behrmann et al., 2006; Jolliffe & Baron-Cohen, 1997]



[Behrmann et al., 2006]

Tojisha-Kenkyu on ASD [Kumagaya, 2014; Ayaya & Kumagaya, 2008]

- A research method by which **people with ASD investigates themselves from the first-person's perspective**
 - Heterogeneity of ASD
 - Subjective experiences

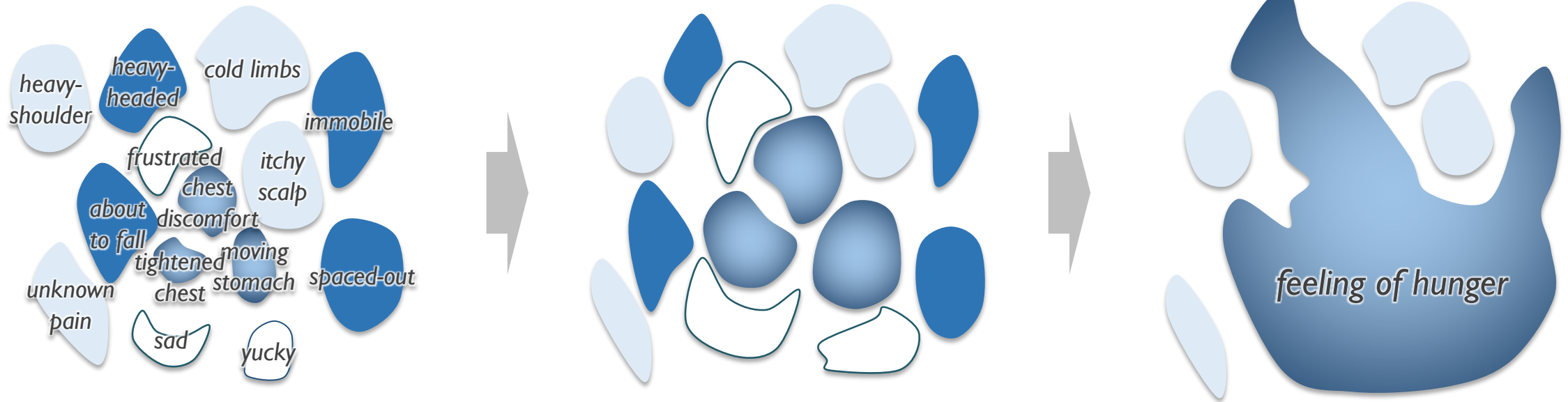


Ms. Satsuki Ayaya (Researcher, University of Tokyo)

- Diagnosed as Asperger syndrome in 2006
- Has been organizing regular meetings to conduct Tojisha-kenkyu since 2011
- Member of my CREST project since 2016

Difficulty in Feeling Hunger in ASD

- Feeling of hunger is hard to be recognized and requires **conscious process of selecting and integrating proper sensory signals** in ASD [Ayaya & Kumagaya, 2008].



1. Equally perceive multimodal sensations

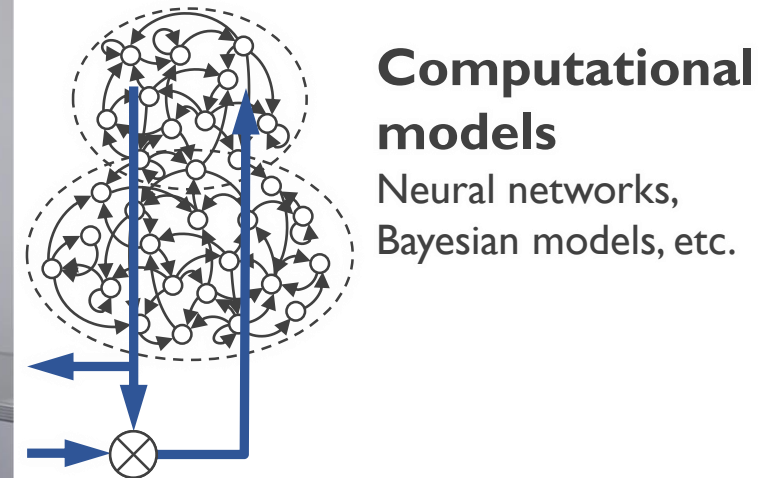
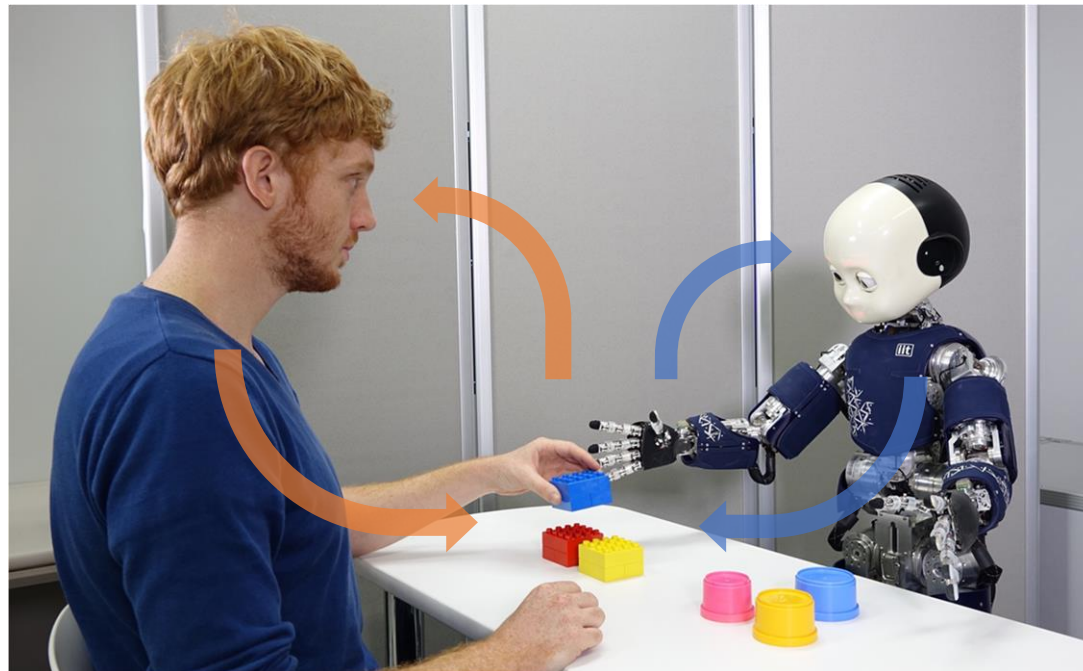
2. Enhance hunger-relevant signals while diminishing irrelevant signals

3. Recognize hunger by integrating relevant signals

■ : limited to hunger ■ : relevant to hunger ■ : irrelevant to hunger □ : psychological

“Cognitive Mirroring” as New Approach to Understanding ASD

- Artificial intelligent systems that make **human cognitive processes observable**
- Self-understanding and social-sharing as an important first step for assistance



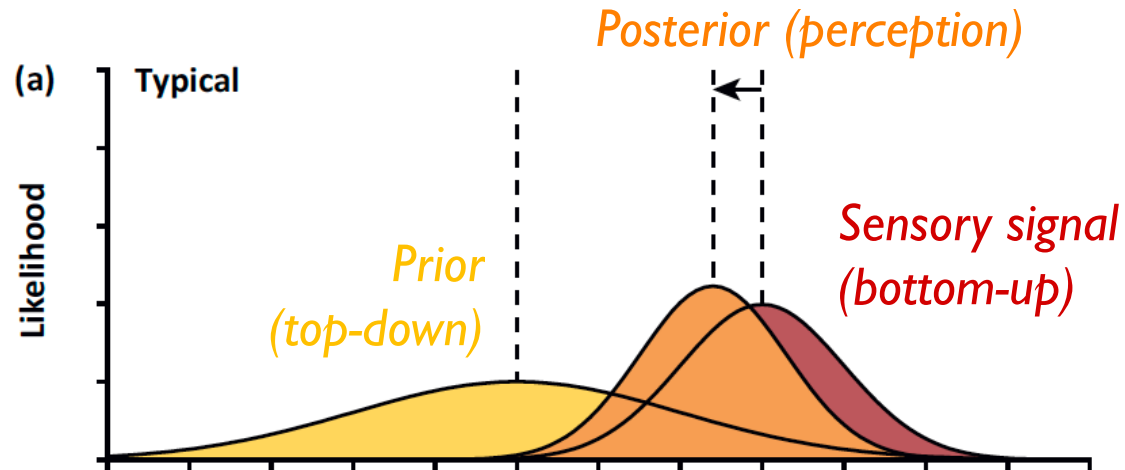
[Nagai, Seitai no Kagaku 2018]

Bayesian Account for ASD Based on Predictive Coding

- Perception based on Bayesian inference

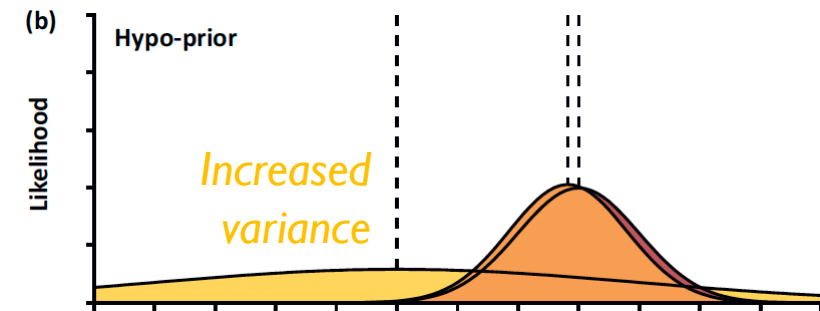
(a) Perception $p(x|u)$ is determined by the integration of sensory observation $p(u|x)$ and prior expectation $p(x)$

$$p(x|u) \propto p(u|x) p(x)$$

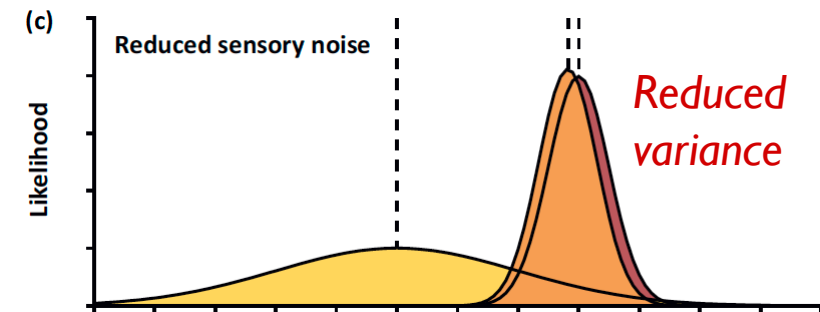


- Hypotheses about ASD

(b) Hypo-prior hypothesis [Pellicano & Burr, 2012]

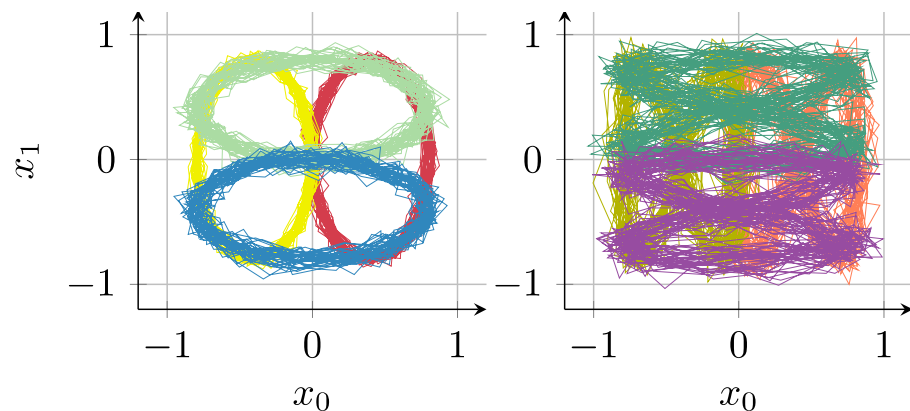
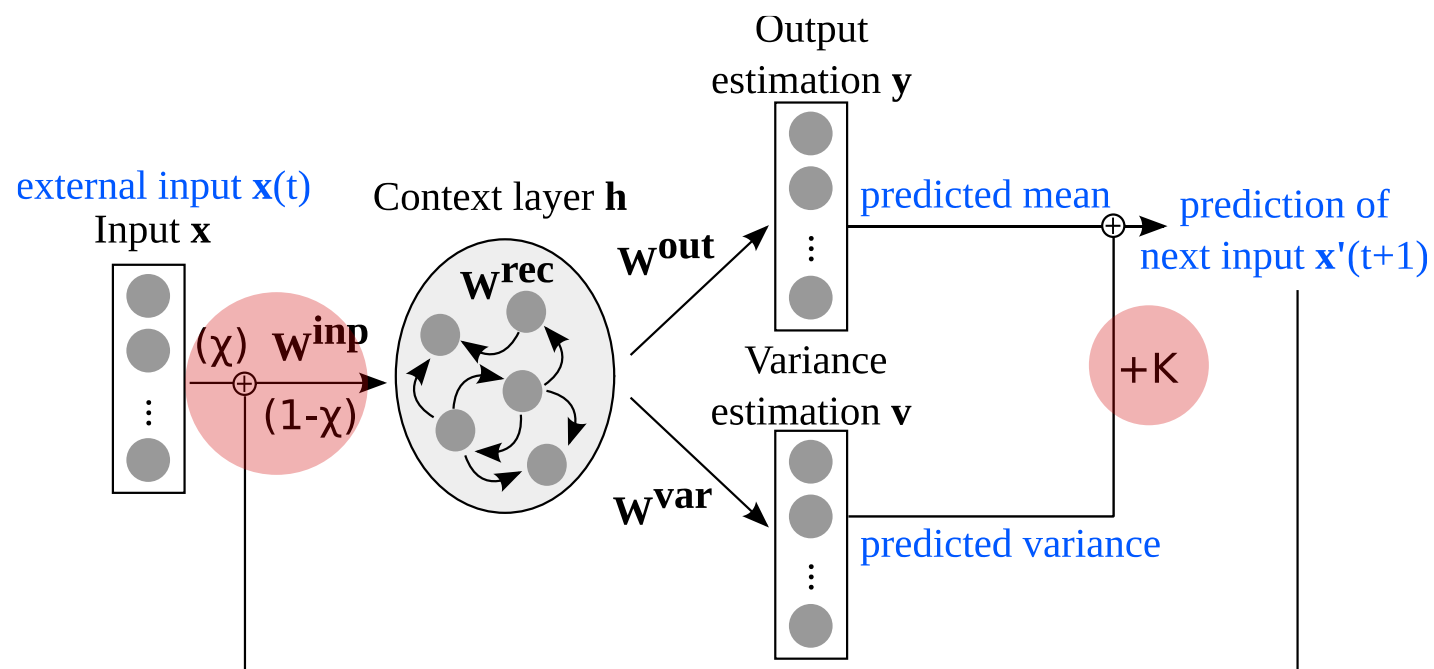


(c) Reduced sensory noise hypothesis [Brock, 2012; Van de Cruys et al., 2014; Davis & Plaisted-Grant, 2015]



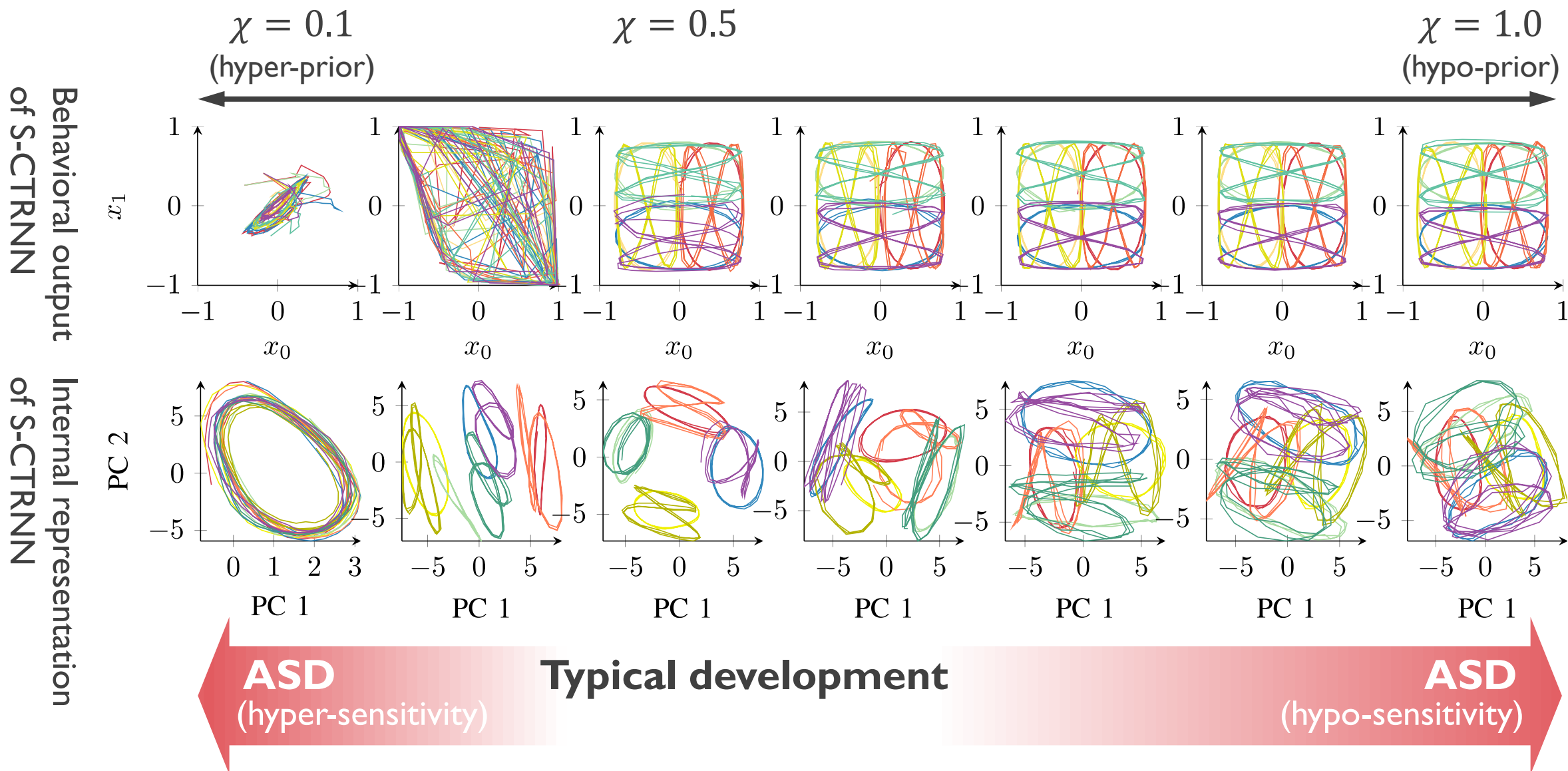
(d) Imbalance between (b) and (c) [Lawson et al., 2014]

Bayesian-Based Predictive Coding

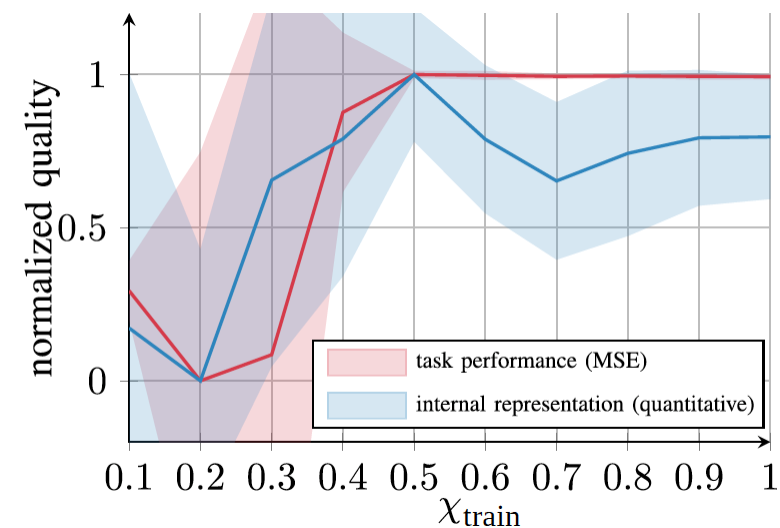
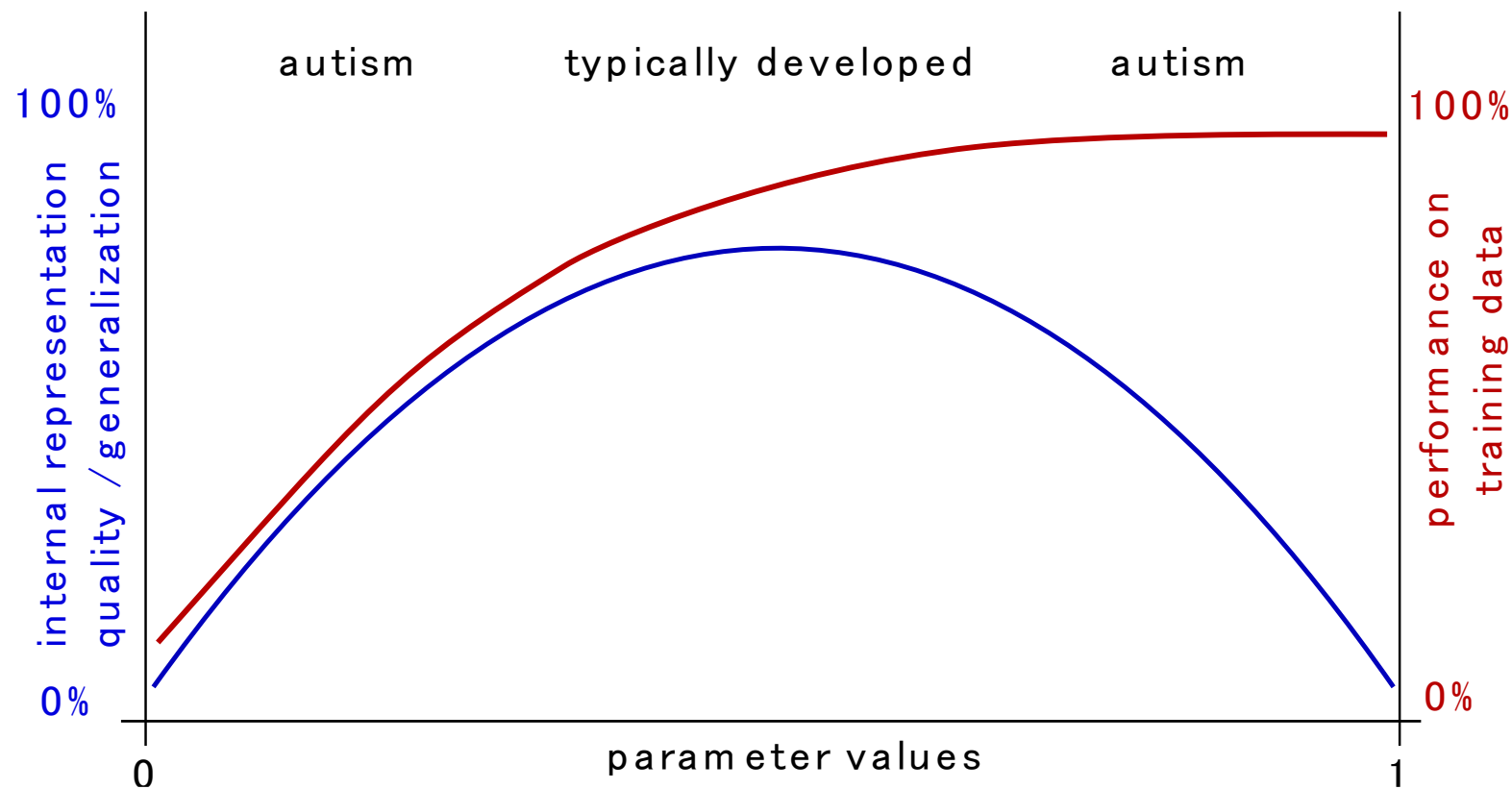


- S-CTRNN: Learn to estimate a signal x_{t+1} and its **variance v_{t+1}** at the next time step $t + 1$ based on the current signal x_t [Murata et al., 2013]
- Parameters that characterize individual differences in cognitive capabilities:
 - **Sensitivity χ** to external signal x_{t+1}
 - **Precision K** of predicted variance v_t
 - etc.

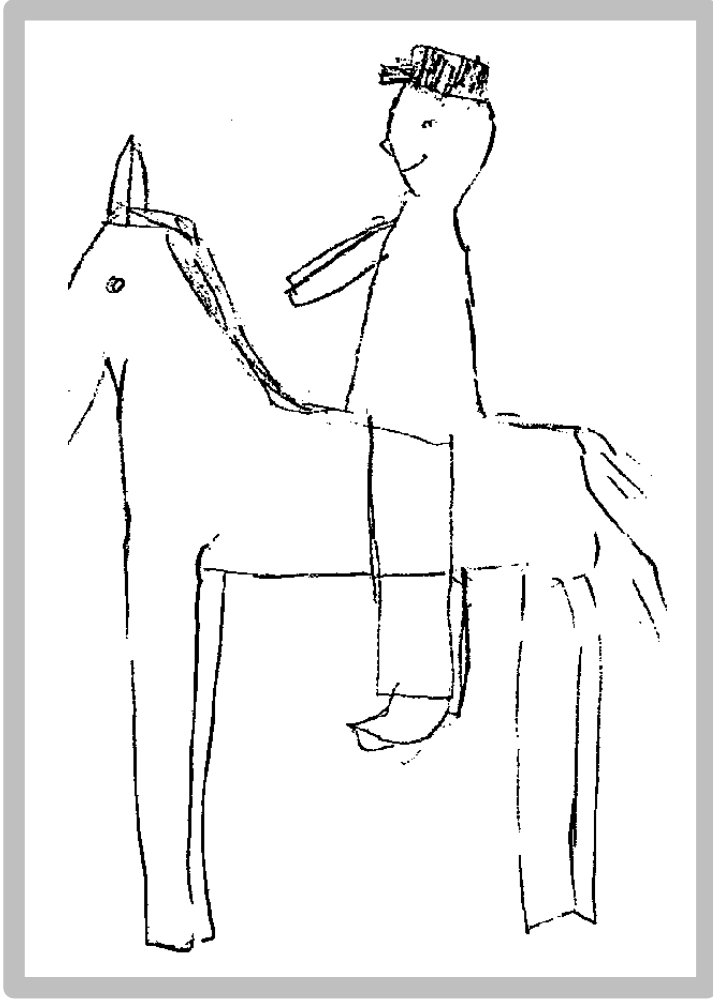
Result 1: Influence of External Sensory Sensitivity χ on Learning



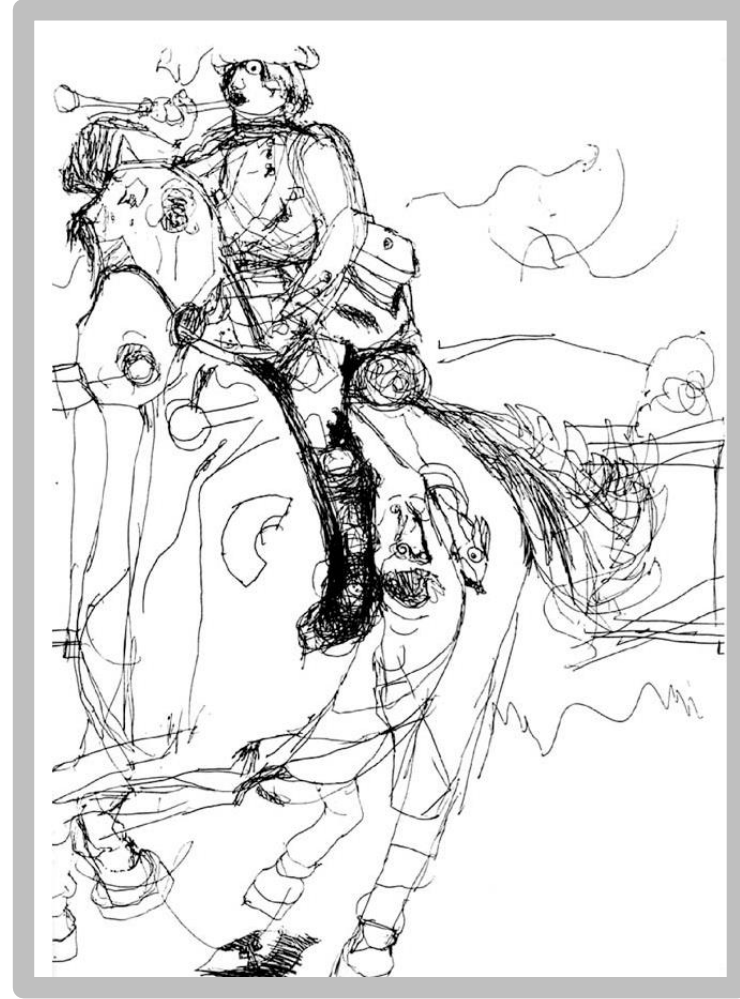
Result 2: ASD Caused by Two Extremes in Predictive Learning



Ability of Representational Drawing in Children



by 6-years-old child



by Nadia, autistic savant at age 5

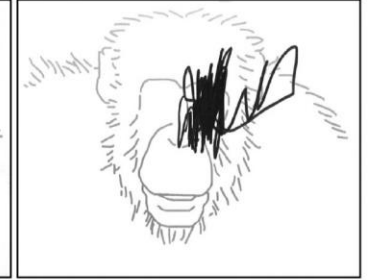
Drawing by Human Children and Chimpanzees [Saito et al., 2014]



(c) Mark the Present Parts

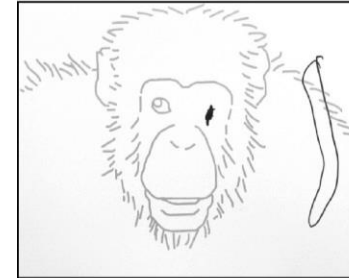


Human Girl 2y2m



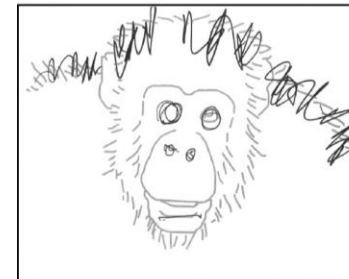
Chimpanzee Popo

(d) Complete the Missing Parts



Human Girl 2y5m

(e) Trace the Outlines

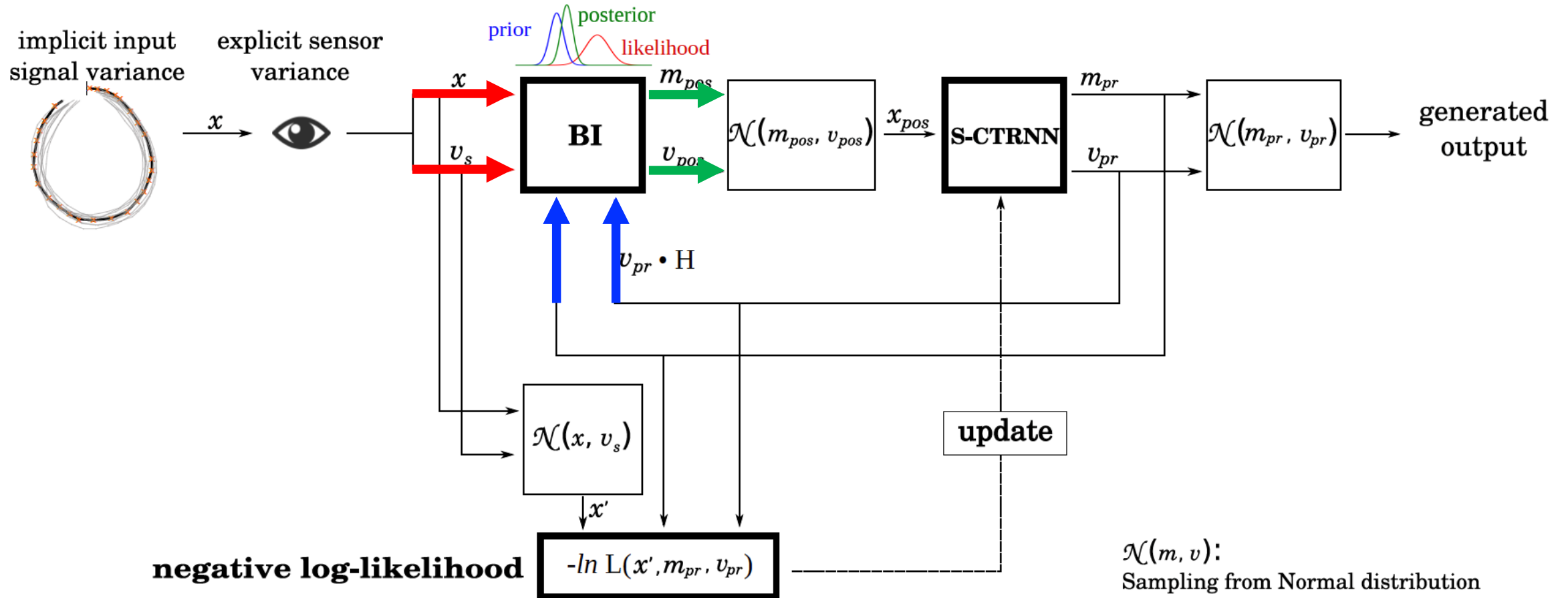


Human Girl 2y8m

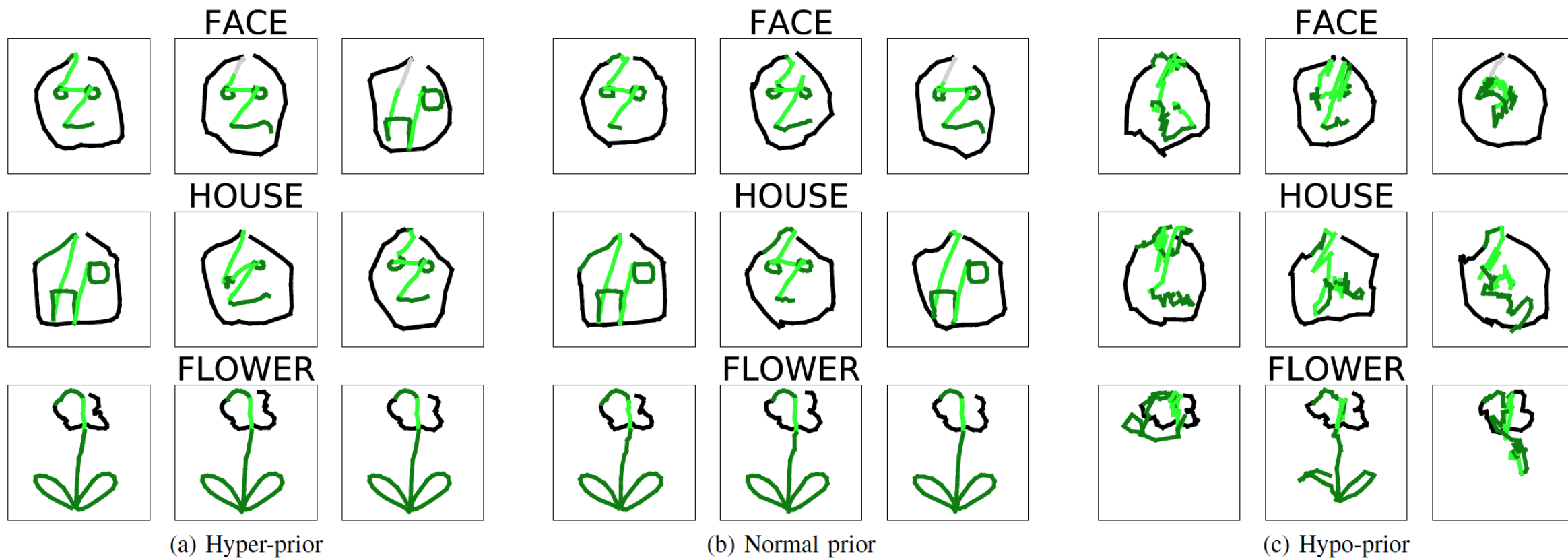
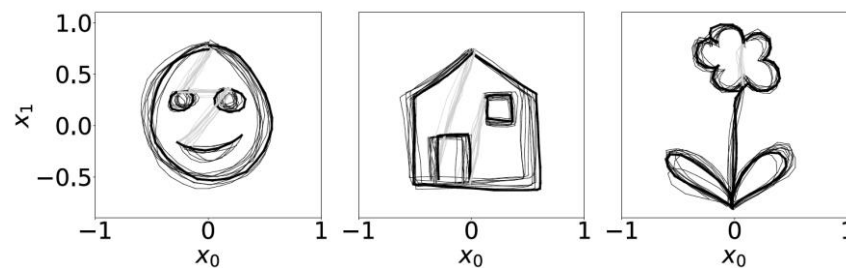


Chimpanzee Pan

S-CTRNN with Bayesian Inference



Result: Influence of Hyper-/Hypo-prior on Predictive Drawing



発達障害

解明される未知の世界

発達障害
特異な感覚世界

Simulator of Atypical Visual Perception in ASD

[Qin et al., ICDL-EpiRob 2014; Nagai et al., JCSS 2015]

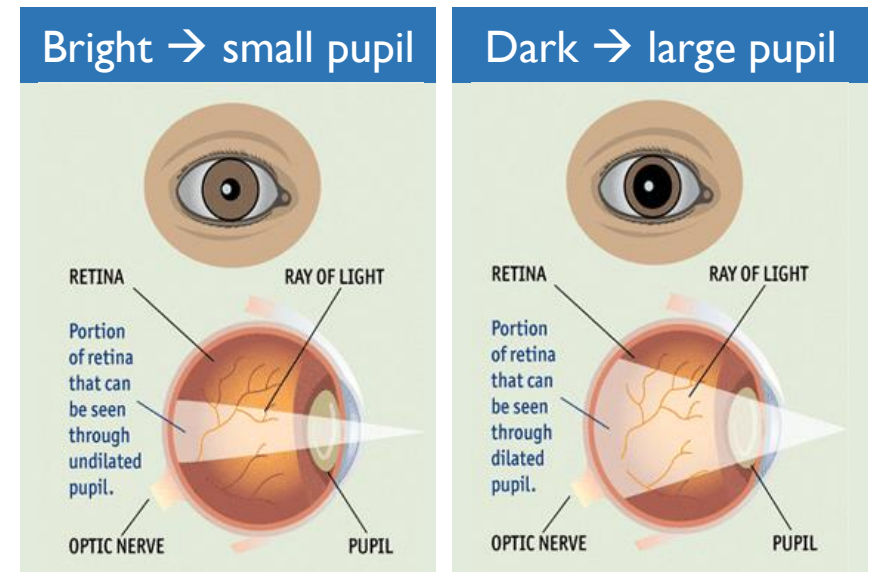
(NHK, 2017.05.21)

Result I: High Contrast & Intensity Induced by Brightness



- Potential physiological causes
 - Larger **pupil size** in ASD [Anderson & Colombo, 2009]
 - Longer latency and reduced constriction amplitude in **pupillary light reflex** [Daluwatte et al., 2013]

[Qin et al., ICDL-EpiRob 2014; Nagai et al., JCSS 2015]

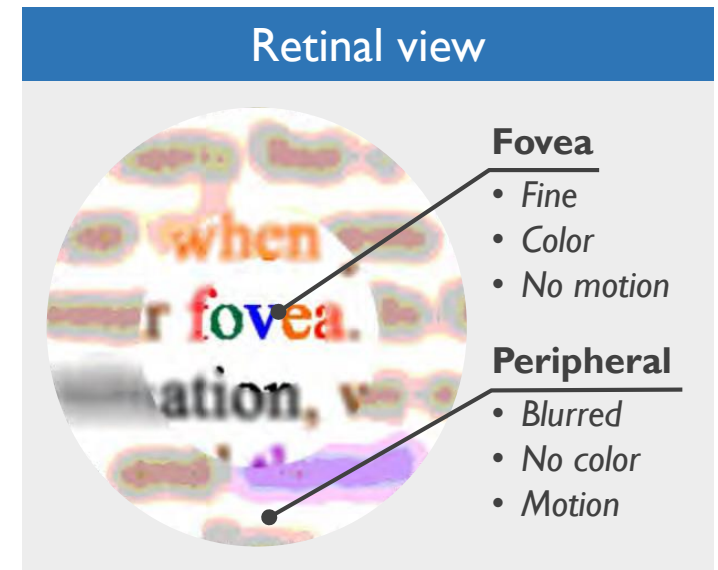


Result 2: No Color & Blurring Induced by Motion



- Potential physiological/neural causes
 - Reliance on **peripheral vision**, high amplitude of visual evoked potentials in response to **peripheral stimuli** [Mottron et al., 2007; Noris et al., 2012; Frey et al., 2013]
 - Difficulty in **integrating the foveal and peripheral information?** (cf. [Behrmann et al., 2006; Nakano et al., 2010])

[Qin et al., ICDL-EpiRob 2014; Nagai et al., JCSS 2015]



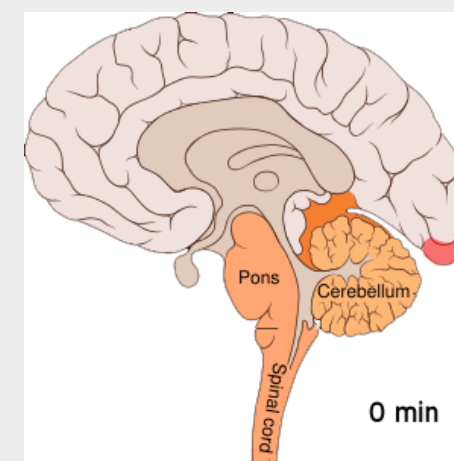
Result 3: Dotted Noise Induced by Change in Motion & Sound



- Potential physiological/neural causes
 - Visual snow observed in migraine patients [Schankin et al., 2014]
 - **Atypical brain activities** correlated with visual snow (e.g., cortical spreading depression in visual cortex [Hadjikhani et al., 2001], hyper-metabolism in lingual gyrus [Schankin et al., 2014])
 - Similar brain activities in ASD?

[Qin et al., ICDL-EpiRob 2014; Nagai et al., JCSS 2015]

Cortical spreading depression



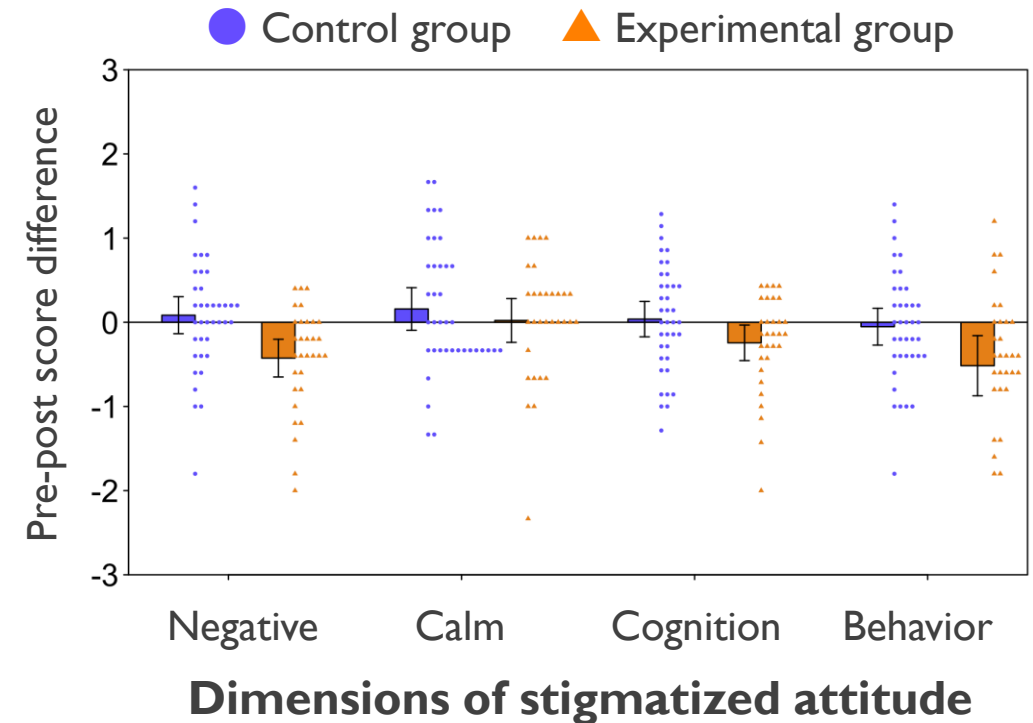
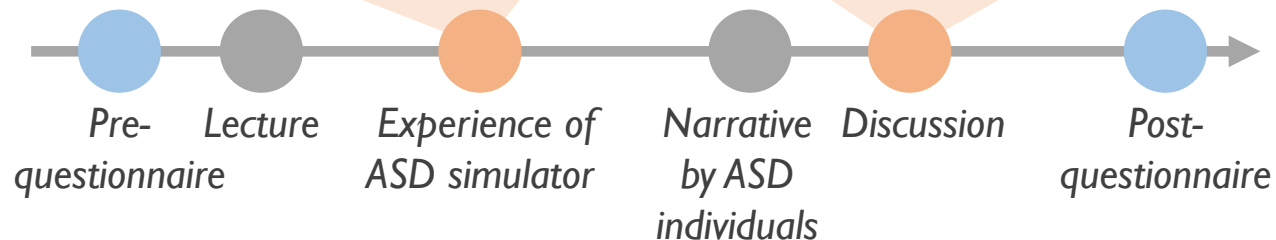
Improvement of Self-Understanding Using ASD Simulator



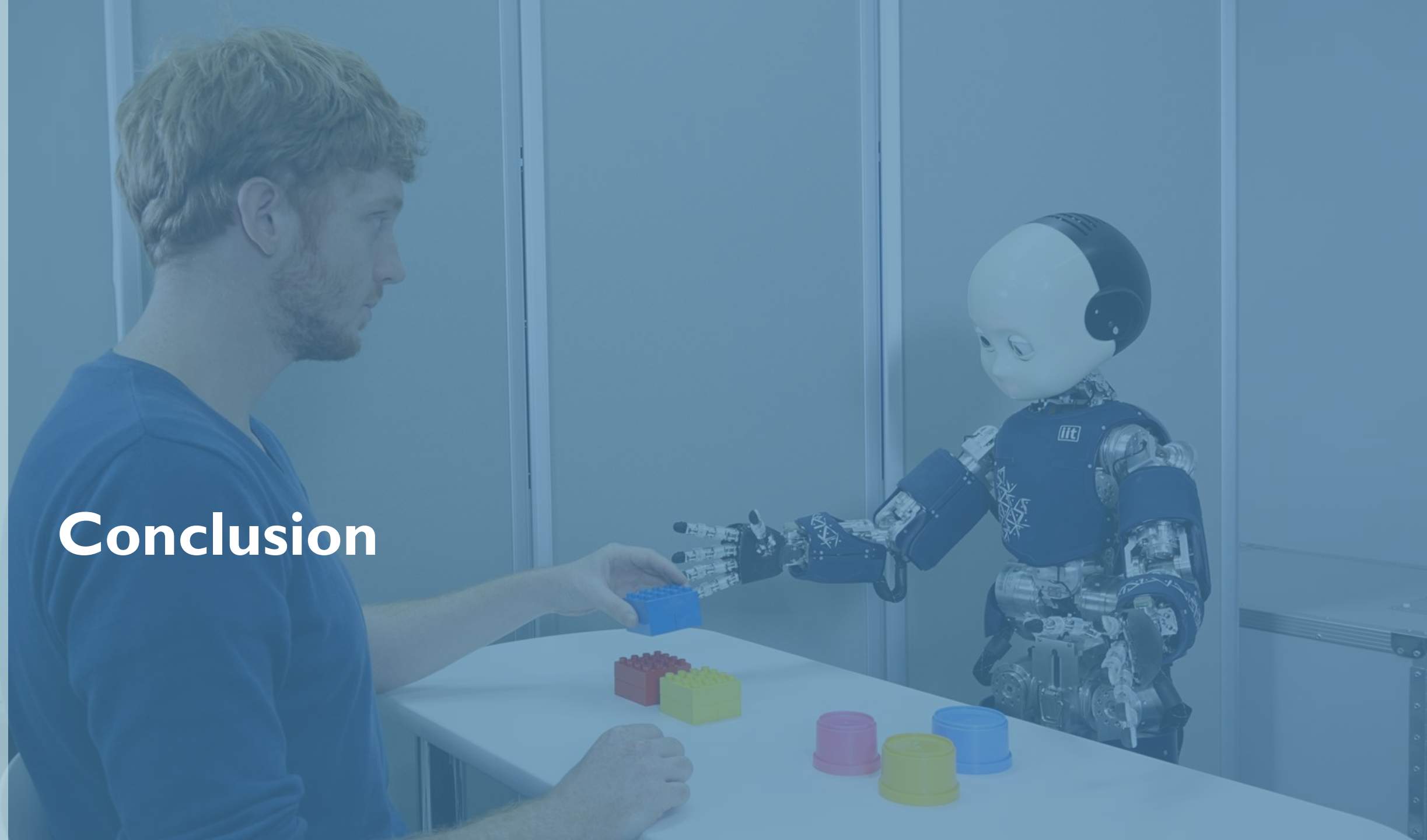
Reduction of Stigma Through Experience of ASD's Perception

[Suzuki et al., 2017; Tsujita et al., 2017]

- ASD simulator workshops for families with and caretakers of individuals with ASD (50-200 participants x 20 times since Dec. 2016)
 - To **promote mutual understanding** between people with and without ASD
 - To **mitigate social stigma** by experiencing ASD simulators

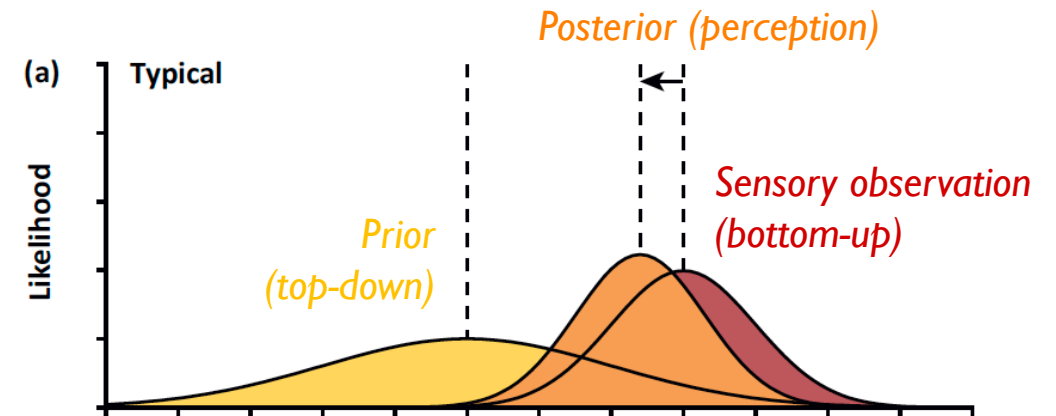
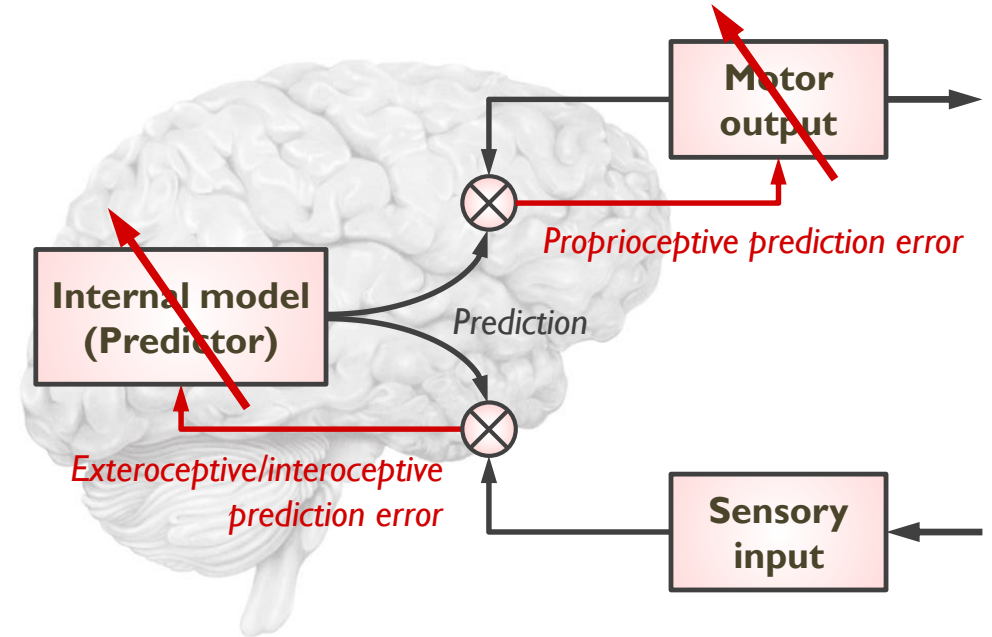


Conclusion



Cognitive Development Based on Predictive Coding

- Development of social cognition through **prediction error minimization**
 - *Updating the predictor* through own sensorimotor experiences
 - *Executing an action* to alter sensory signals
- **Hypo- and hyper-prior** might cause behavioral and cognitive characteristics in ASD
 - Hypo-prior: stronger sensitivity to sensory input
 - Hyper-prior: poorer sensitivity to sensory input

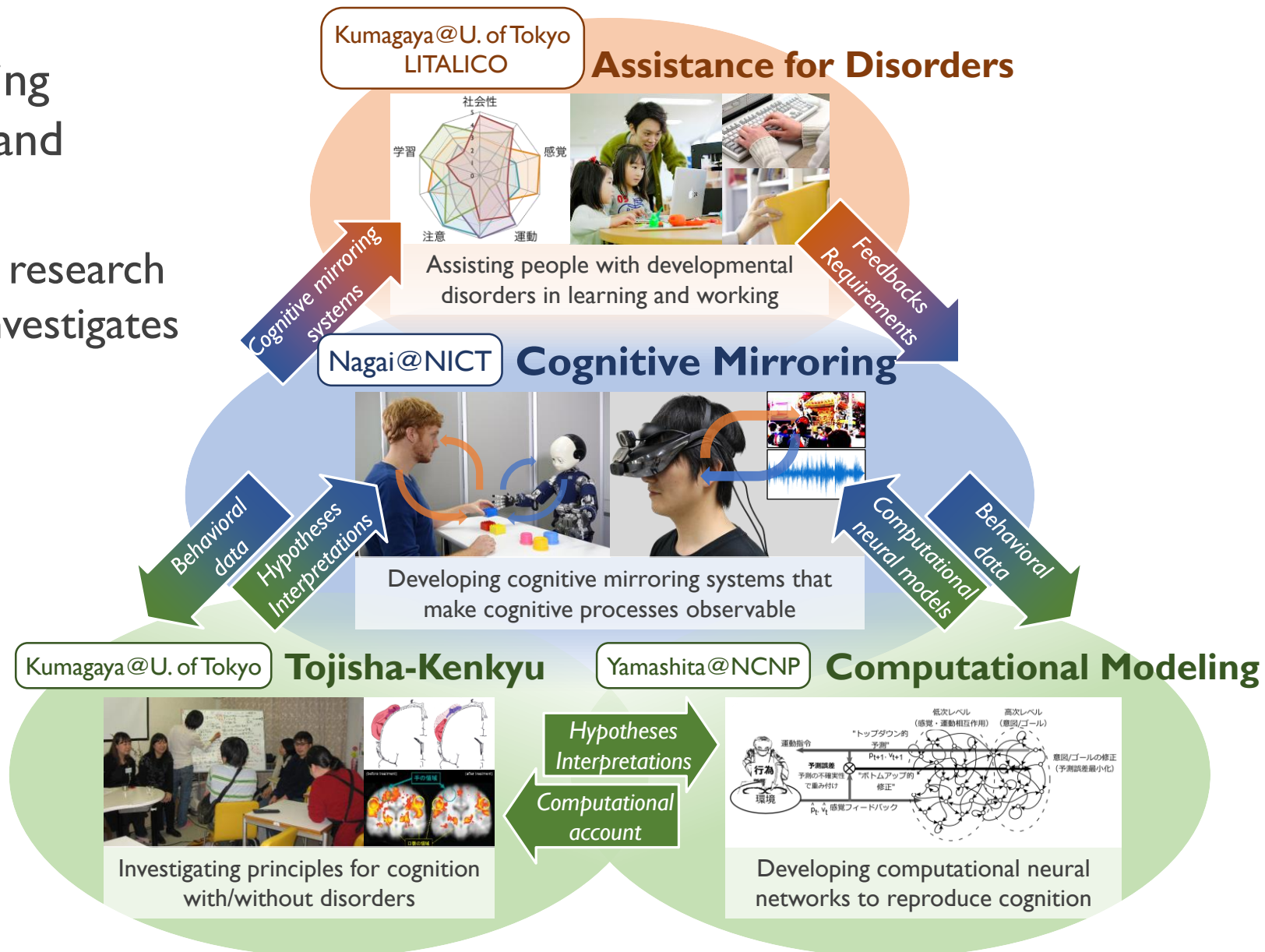


JST CREST “Cognitive Mirroring”

- Interdisciplinary team involving robotics, computer science, and tojisha-kenkyu
 - Tojisha-kenkyu: first person’s research by which people with ASD investigates their own cognition

(Period: 2016.12-2022.03)

(Director: Yukie Nagai)



Postdoctoral Fellow (Project Researcher) (Nagai Laboratory)

Yukie Nagai (IRCN Principal Investigator) lab, which will be established in April 2019, has been investigating how infants acquire various cognitive abilities by means of computational approach and designing assistant systems for people with developmental disorders. The lab seeks postdocs who will work in the fields of cognitive developmental robotics, human-robot interaction, machine learning, neural network, and relevant topics. The lab is developing intelligent systems for understanding and assisting cognitive development. Visit the lab homepage (<http://developmental-robotics.jp/en/>) for more details. Postdoc position is funded by the project: JST CREST "Cognitive Mirroring: Assisting people with developmental disorders by means of self-understanding and social sharing of cognitive processes" (<http://cognitive-mirroring.org/en/>; Nagai, Phil. Trans. R. Soc. B, 2019, doi: 10.1098/rstb.2018.0030).

**Submission deadline:
March 31, 2019**

募集要項

Job title	IRCN Postdoctoral Fellow (Project Researcher)
Starting Date	June 1, 2019 or later (Negotiable)
Term	The first contract will be ended on March 31, 2020. The contract is renewable on a fiscal year basis (from April 1 to March 31; every year) according to research budget, research activity, and research achievements. Contract duration is until March 31, 2022. Probationary period is 6 months from the date of arrival.

Thank you!

NICT

- Anja Philippsen
- Konstantinos Theofilis

Osaka University

- Minoru Asada
- Jimmy Baraglia (-2016.11)
- Takato Horii (-2017.09)
- Shibo Qin (-2015.03)
- Jorge L. Copete
- Jyh-Jong Hsieh
- Kyoichiro Kobayashi

University of Tokyo

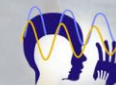
- Shinichiro Kumagaya
- Satsuki Ayaya

Bogazici University

- Emre Ugur

Ozyegin University

- Erhan Oztog



Constructive Developmental Science
Based on Understanding the Process
from Neuro-Dynamics to Social Interaction